

ISLA212P50

12-Bit, 500MSPS ADC

FN7843
Rev.3.0
Jul 6, 2021

The [ISLA212P50](#) is a 12-bit, 500MSPS analog-to-digital converter designed with Renesas' proprietary FemtoCharge™ technology on a standard CMOS process. The ISLA212P50 is part of a pin-compatible portfolio of 12 to 16-bit A/Ds with maximum sample rates ranging from 130MSPS to 500MSPS.

The device utilizes two time-interleaved 250MSPS unit ADCs to achieve the ultimate sample rate of 500MSPS. A single 500MHz conversion clock is presented to the converter, and all interleave clocking is managed internally. The proprietary Interleave Engine (I2E) performs automatic correction of offset, gain, and sample time mismatches between the unit ADCs to optimize performance.

A serial peripheral interface (SPI) port allows for extensive configurability of the A/D. The SPI also controls the interleave correction circuitry, allowing the system to issue offline and continuous calibration commands as well as configure many dynamic parameters.

Digital output data is presented in selectable LVDS or CMOS formats. The ISLA212P50 is available in a 72 Ld QFN package with an exposed paddle. Operating from a 1.8V supply, performance is specified over the full industrial temperature range (-40°C to +85°C).

Specifications

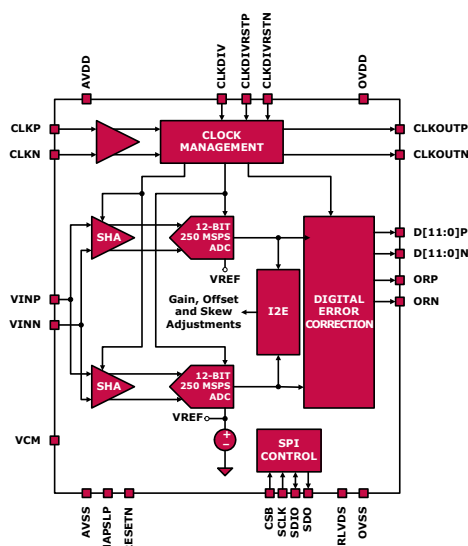
- SNR @ 500MSPS
 - = 70.3dBFS $f_{IN} = 30\text{MHz}$
 - = 68.7dBFS $f_{IN} = 363\text{MHz}$
- SFDR @ 500MSPS
 - = 84dBc $f_{IN} = 30\text{MHz}$
 - = 76dBc $f_{IN} = 363\text{MHz}$
- Total Power Consumption = 823mW @ 500MSPS

Features

- Automatic fine interleave correction calibration
- Single supply 1.8V operation
- Clock duty cycle stabilizer
- 75f clock jitter
- 700MHz bandwidth
- Programmable built-in test patterns
- Multi-ADC support
 - SPI programmable fine gain and offset control
 - Support for multiple ADC synchronization
 - Optimized output timing
- Nap and sleep modes
 - 200µs sleep wake-up time
- Data output clock
- DDR LVDS-compatible or LVCMOS outputs
- Selectable clock divider

Applications

- Radar array processing
- Software defined radios
- Broadband communications
- High-performance data acquisition
- Communications test equipment



Pin-Compatible Family

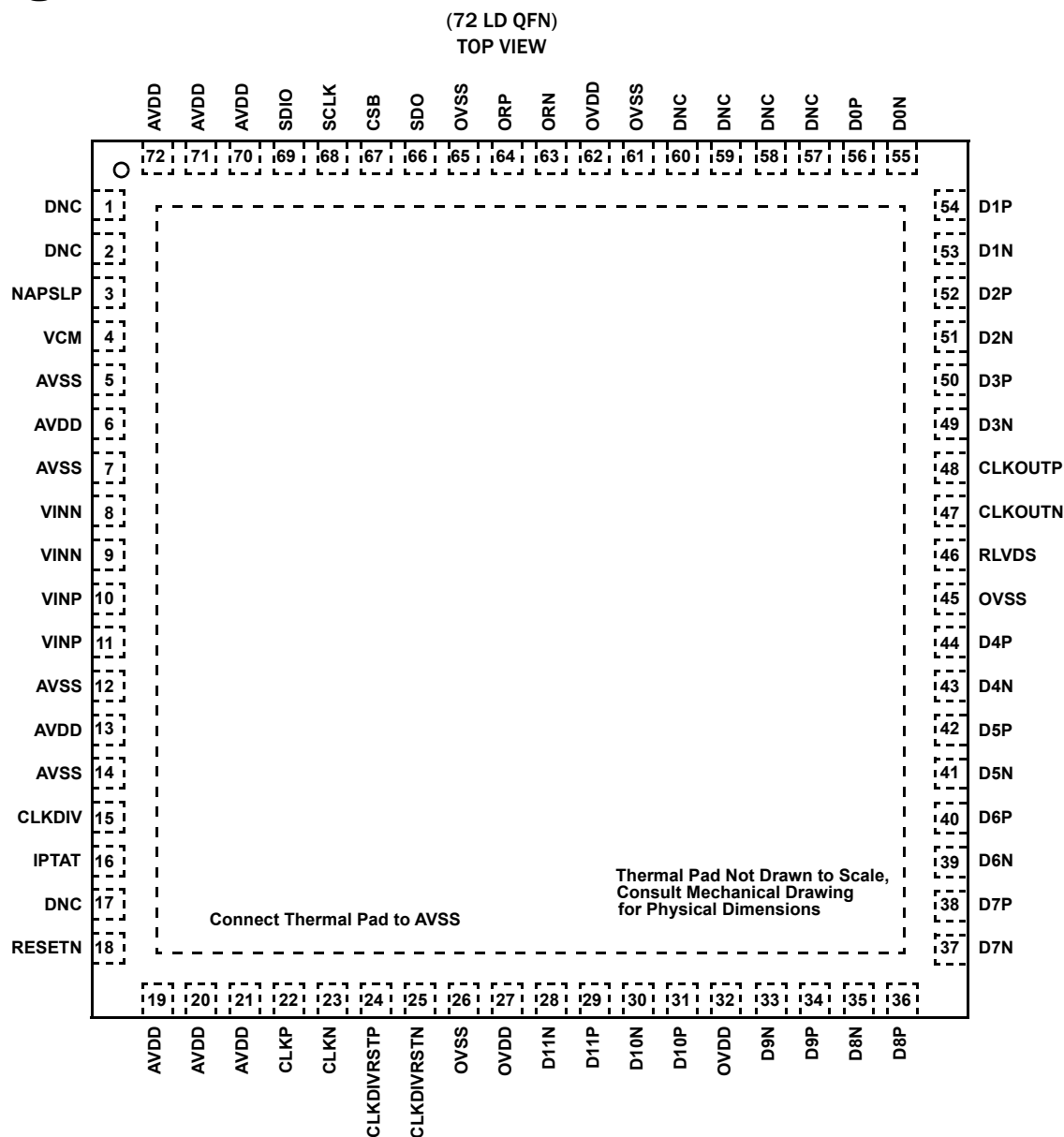
MODEL	RESOLUTION	SPEED (MSPS)
ISLA216P25	16	250
ISLA216P20	16	200
ISLA216P13	16	130
ISLA214P50	14	500
ISLA214P25	14	250
ISLA214P20	14	200
ISLA214P13	14	130
ISLA212P50	12	500
ISLA212P25	12	250
ISLA212P20	12	200
ISLA212P13	12	130

Table of Contents

Pin-Compatible Family	1
Table of Contents	2
Pin Configuration- LVDS MODE	4
Pin Descriptions - 72 Ld QFN, LVDS Mode	4
Pin Configuration- CMOS MODE	6
Pin Descriptions - 72 Ld QFN, CMOS Mode	6
Ordering Information	7
Absolute Maximum Ratings	8
Thermal Information	8
Recommended Operating Conditions	8
Electrical Specifications	8
Digital Specifications	10
I2E Specifications	11
Timing Diagrams	12
Switching Specifications	13
Typical Performance Curves	14
Theory of Operation	17
Functional Description	17
Power-On Calibration	17
User Initiated Reset	18
Temperature Calibration	19
Analog Input	19
Clock Input	20
Jitter	20
Voltage Reference	20
Digital Outputs	20
Power Dissipation	21
Nap/Sleep	21
Data Format	21
I2E Requirements and Restrictions	22
Overview	22
Active Run State	22
Power Meter	22
FS/4 Filter (Notch)	22
Nyquist Zones	22
Configurability and Communication	22
Clock Divider Synchronous Reset	23
Serial Peripheral Interface	25
SPI Physical Interface	25
SPI Configuration	25
Device Information	26
Device Configuration/Control	26
Address 0x60-0x64: I2E initialization	28
Global Device Configuration/Control	28
SPI Memory Map	31
Equivalent Circuits	35

A/D Evaluation Platform	36
Layout Considerations	36
Split Ground and Power Planes	36
Clock Input Considerations	36
Exposed Paddle	36
Bypass and Filtering	36
LVDS Outputs	36
LVCMOS Outputs	36
Unused Inputs	36
Definitions	36
Revision History	37
Package Outline Drawing	38

Pin Configuration- LVDS MODE



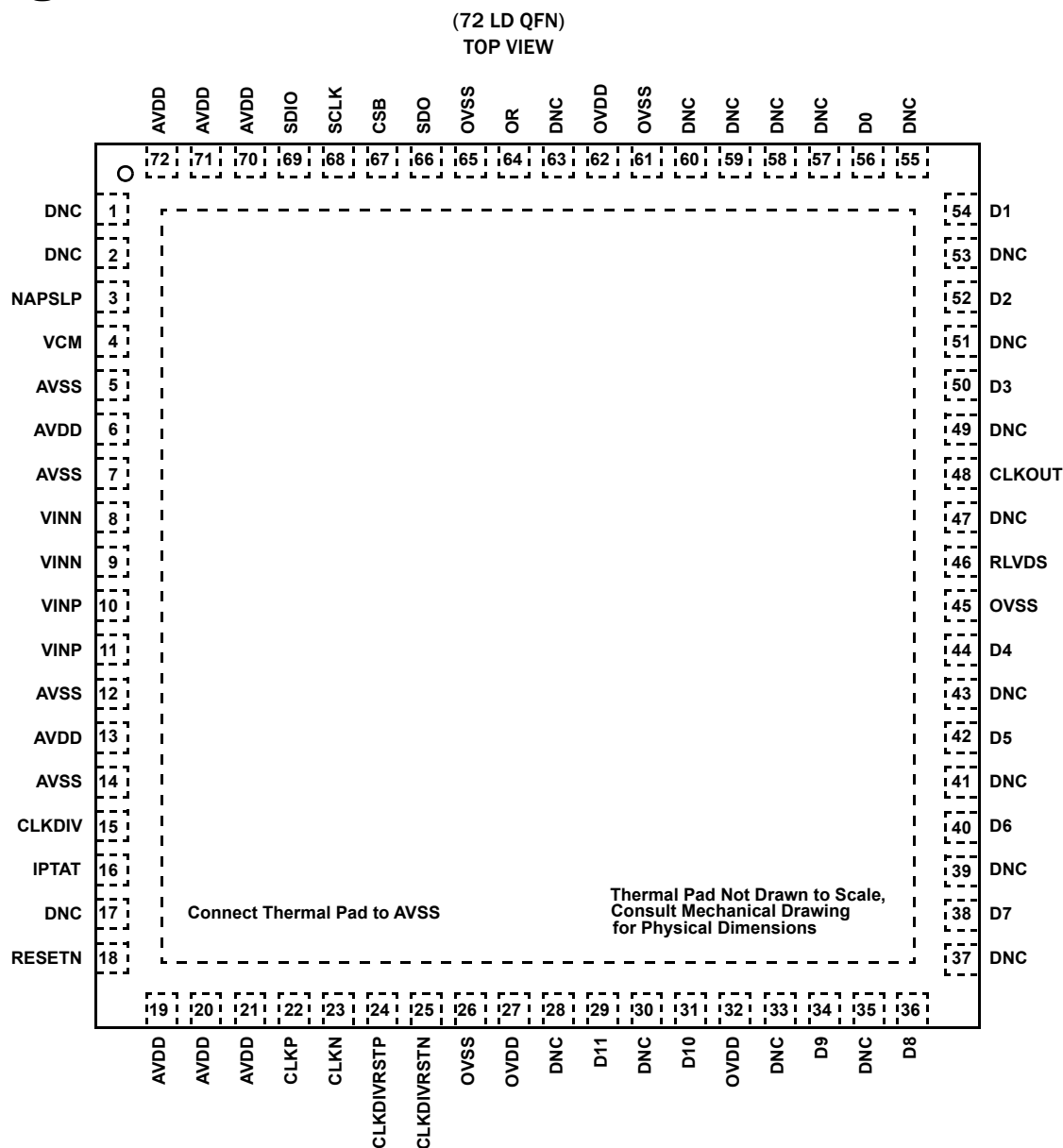
Pin Descriptions - 72 Ld QFN, LVDS Mode

PIN NUMBER	LVDS PIN NAME	LVDS PIN FUNCTION
1, 2, 17, 57, 58, 59, 60	DNC	Do Not Connect
6, 13, 19, 20, 21, 70, 71, 72	AVDD	1.8V Analog Supply
5, 7, 12, 14	AVSS	Analog Ground
27, 32, 62	OVDD	1.8V Output Supply
26, 45, 61, 65	OVSS	Output Ground
3	NAPSLP	Tri-Level Power Control (Nap, Sleep modes)
4	VCM	Common Mode Output
8, 9	VINN	Analog Input Negative

Pin Descriptions - 72 Ld QFN, LVDS Mode (Continued)

PIN NUMBER	LVDS PIN NAME	LVDS PIN FUNCTION
10, 11	VINP	Analog Input Positive
15	CLKDIV	Tri-Level Clock Divider Control
16	IPTAT	Temperature Monitor (Output current proportional to absolute temperature)
18	RESETN	Power On Reset (Active Low)
22, 23	CLKP, CLKN	Clock Input True, Complement
24, 25	CLKDIVRSTP, CLKDIVRSTN	Synchronous Clock Divider Reset True, Complement
28, 29	D11N, D11P	LVDS Bit 11 (MSB) Output Complement, True
30, 31	D10N, D10P	LVDS Bit 10 Output Complement, True
33, 34	D9N, D9P	LVDS Bit 9 Output Complement, True
35, 36	D8N, D8P	LVDS Bit 8 Output Complement, True
37, 38	D7N, D7P	LVDS Bit 7 Output Complement, True
39, 40	D6N, D6P	LVDS Bit 6 Output Complement, True
41, 42	D5N, D5P	LVDS Bit 5 Output Complement, True
43, 44	D4N, D4P	LVDS Bit 4 Output Complement, True
46	RLVDS	LVDS Bias Resistor (connect to OVSS with 1% 10k Ω)
47, 48	CLKOUTN, CLKOUTP	LVDS Clock Output Complement, True
49, 50	D3N, D3P	LVDS Bit 3 Output Complement, True
51, 52	D2N, D2P	LVDS Bit 2 Output Complement, True
53, 54	D1N, D1P	LVDS Bit 1 Output Complement, True
55, 56	D0N, D0P	LVDS Bit 0 (LSB) Output Complement, True
63, 64	ORN, ORP	LVDS Over Range Complement, True
66	SDO	SPI Serial Data Output
67	CSB	SPI Chip Select (active low)
68	SCLK	SPI Clock
69	SDIO	SPI Serial Data Input/Output
Exposed Paddle	AVSS	Analog Ground

Pin Configuration- CMOS MODE



Pin Descriptions - 72 Ld QFN, CMOS Mode

PIN NUMBER	CMOS PIN NAME	CMOS PIN FUNCTION
1, 2, 17, 28, 30, 33, 35, 37, 39, 41, 43, 47, 49, 51, 53, 55, 57, 58, 59, 60, 63	DNC	Do Not Connect
6, 13, 19, 20, 21, 70, 71, 72	AVDD	1.8V Analog Supply
5, 7, 12, 14	AVSS	Analog Ground
27, 32, 62	OVDD	1.8V Output Supply
26, 45, 61, 65	OVSS	Output Ground
3	NAPSLP	Tri-Level Power Control (Nap, Sleep modes)
4	VCM	Common Mode Output

Pin Descriptions - 72 Ld QFN, CMOS Mode (Continued)

PIN NUMBER	CMOS PIN NAME	CMOS PIN FUNCTION
8, 9	VINN	Analog Input Negative
10, 11	VINP	Analog Input Positive
15	CLKDIV	Tri-Level Clock Divider Control
16	IPTAT	Temperature Monitor (Output current proportional to absolute temperature)
18	RESETN	Power On Reset (Active Low)
22, 23	CLKP, CLKN	Clock Input True, Complement
24, 25	CLKDIVRSTP, CLKDIVRSTN	Synchronous Clock Divider Reset True, Complement
29	D11	CMOS Bit 11 (MSB) Output
31	D10	CMOS Bit 10 Output
34	D9	CMOS Bit 9 Output
36	D8	CMOS Bit 8 Output
38	D7	CMOS Bit 7 Output
40	D6	CMOS Bit 6 Output
42	D5	CMOS Bit 5 Output
44	D4	CMOS Bit 4 Output
46	RLVDS	LVDS Bias Resistor (connect to OVSS with 1% 10k Ω)
48	CLKOUT	CMOS Clock Output
50	D3	CMOS Bit 3 Output
52	D2	CMOS Bit 2 Output
54	D1	CMOS Bit 1 Output
56	D0	CMOS Bit 0 (LSB) Output
64	OR	CMOS Over Range
66	SD0	SPI Serial Data Output
67	CSB	SPI Chip Select (active low)
68	SCLK	SPI Clock
69	SDIO	SPI Serial Data Input/Output
Exposed Paddle	AVSS	Analog Ground

Ordering Information

PART NUMBER (Notes 1, 2)	PART MARKING	PACKAGE DESCRIPTION (RoHS Compliant)	PKG. DWG. #	CARRIER TYPE	TEMP. RANGE
ISLA212P50IRZ	ISLA212P50 IRZ	72 Ld QFN	L72.10X10G	Tray	-40 to +85°C
ISLA214P50IR72EV1Z	14-bit 500MSPS ADC Evaluation Board (This 14-bit ADC evaluation board can be configured for 12-bit testing.)				

NOTES:

- These Pb-free plastic packaged products employ special Pb-free material sets; molding compounds/die attach materials and NiPdAu-Ag plate-e4 termination finish, which is RoHS compliant and compatible with both SnPb and Pb-free soldering operations. Pb-free products are MSL classified at Pb-free peak reflow temperatures that meet or exceed the Pb-free requirements of IPC/JEDEC J STD-020.
- For Moisture Sensitivity Level (MSL), see the [ISLA212P50](#) device information. For more information about MSL, see [TB363](#).

Absolute Maximum Ratings

AVDD to AVSS	-0.4V to 2.1V
OVDD to OVSS	-0.4V to 2.1V
AVSS to OVSS	-0.3V to 0.3V
Analog Inputs to AVSS	-0.4V to AVDD + 0.3V
Clock Inputs to AVSS	-0.4V to AVDD + 0.3V
Logic Input to AVSS	-0.4V to OVDD + 0.3V
Logic Inputs to OVSS	-0.4V to OVDD + 0.3V
Latch up (Tested per JESD-78C; Class 2, Level A)	100mA

Thermal Information

Thermal Resistance (Typical)	θ_{JA} (°C/W)	θ_{JC} (°C/W)
72 Ld QFN (Notes 3, 4)	23	0.9
Storage Temperature	-65°C to +150°C	
Junction Temperature	+150°C	
Pb-Free Reflow Profile	see TB493	

Recommended Operating Conditions

Temperature	-40°C to +85°C
-------------	----------------

CAUTION: Do not operate at or near the maximum ratings listed for extended periods of time. Exposure to such conditions can adversely impact product reliability and result in failures not covered by warranty.

NOTES:

- θ_{JA} is measured in free air with the component mounted on a high-effective thermal conductivity test board with direct attach features. See [TB379](#).
- For θ_{JC} , the case temperature location is the center of the exposed metal pad on the package underside.

Electrical Specifications All specifications apply under the following conditions unless otherwise noted: AVDD = 1.8V, OVDD = 1.8V, T_A = -40°C to +85°C (typical specifications at +25°C), A_{IN} = -1dBFS, f_{SAMPLE} = 500MSPS. **Boldface limits apply across the operating temperature range, -40°C to +85°C.**

PARAMETER	SYMBOL	CONDITIONS	ISLA212P50			UNITS
			MIN (Note 5)	TYP	MAX (Note 5)	
DC SPECIFICATIONS (Note 6)						
ANALOG INPUT						
Full-Scale Analog Input Range	V _{FS}	Differential	1.95	2.0	2.15	V _{P-P}
Input Resistance	R _{IN}	Differential		300		Ω
Input Capacitance	C _{IN}	Differential		9		pF
Full Scale Range Temp. Drift	A _{VTC}	Full Temp		160		ppm/°C
Input Offset Voltage	V _{OS}		-5.0	-1.3	5.0	mV
Common-Mode Output Voltage	V _{CM}			0.94		V
Common-Mode Input Current (per pin)	I _{CM}			2.6		μA/MSPS
Clock Inputs						
Inputs Common Mode Voltage				0.9		V
CLKP, CLKN Input Swing				1.8		V
POWER REQUIREMENTS						
1.8V Analog Supply Voltage	AVDD		1.7	1.8	1.9	V
1.8V Digital Supply Voltage	OVDD		1.7	1.8	1.9	V
1.8V Analog Supply Current	I _{AVDD}			372	391	mA
1.8V Digital Supply Current (Note 6)	I _{OVDD}	3mA LVDS, (I2E powered down, Fs/4 Filter powered down)		85	95	mA
Power Supply Rejection Ratio	PSRR	30MHz, 45mV _{P-P} signal on AVDD		60		dB

Electrical Specifications All specifications apply under the following conditions unless otherwise noted: AVDD = 1.8V, OVDD = 1.8V, T_A = -40°C to +85°C (typical specifications at +25°C), A_{IN} = -1dBFS, f_{SAMPLE} = 500MSPS. **Boldface limits apply across the operating temperature range, -40°C to +85°C. (Continued)**

PARAMETER	SYMBOL	CONDITIONS	ISLA212P50			UNITS
			MIN (Note 5)	TYP	MAX (Note 5)	
TOTAL POWER DISSIPATION						
Normal Mode	P _D	2mA LVDS, (I2E powered down, Fs/4 Filter powered down)		809		mW
		3mA LVDS, (I2E powered down, Fs/4 Filter powered down)		823	875	mW
		3mA LVDS, (I2E on, Fs/4 Filter off)		858		mW
		3mA LVDS, (I2E on, Fs/4 Filter on)		892	943	mW
Nap Mode	P _D			89	104	mW
Sleep Mode	P _D	CSB at logic high		7	19	mW
Nap/Sleep Mode Wakeup Time		Sample Clock Running		200		μs
AC SPECIFICATIONS						
Differential Nonlinearity	DNL	f _{IN} = 105MHz No Missing Codes	-0.7	±0.16	0.7	LSB
Integral Nonlinearity	INL	f _{IN} = 105MHz	-1.8	±0.7	1.8	LSB
Minimum Conversion Rate (Note 7)	f _S MIN				80	MSPS
Maximum Conversion Rate	f _S MAX		500			MSPS
Signal-to-Noise Ratio (Note 8)	SNR	f _{IN} = 30MHz		70.3		dBFS
		f _{IN} = 105MHz	68.0	70.3		dBFS
		f _{IN} = 190MHz		69.8		dBFS
		f _{IN} = 363MHz		68.7		dBFS
		f _{IN} = 461MHz		68.1		dBFS
		f _{IN} = 605MHz		66.9		dBFS
Signal-to-Noise and Distortion (Note 8)	SINAD	f _{IN} = 30MHz		69.6		dBFS
		f _{IN} = 105MHz	67.5	69.6		dBFS
		f _{IN} = 190MHz		68.8		dBFS
		f _{IN} = 363MHz		68.1		dBFS
		f _{IN} = 461MHz		66.1		dBFS
		f _{IN} = 605MHz		62.4		dBFS
Effective Number of Bits (Note 8)	ENOB	f _{IN} = 30MHz		11.27		Bits
		f _{IN} = 105MHz	10.92	11.27		Bits
		f _{IN} = 190MHz		11.14		Bits
		f _{IN} = 363MHz		11.02		Bits
		f _{IN} = 461MHz		10.69		Bits
		f _{IN} = 605MHz		10.07		Bits

Electrical Specifications All specifications apply under the following conditions unless otherwise noted: AVDD = 1.8V, OVDD = 1.8V, T_A = -40°C to +85°C (typical specifications at +25°C), A_{IN} = -1dBFS, f_{SAMPLE} = 500MSPS. **Boldface limits apply across the operating temperature range, -40°C to +85°C. (Continued)**

PARAMETER	SYMBOL	CONDITIONS	ISLA212P50			UNITS
			MIN (Note 5)	TYP	MAX (Note 5)	
Spurious-Free Dynamic Range (Note 8)	SFDR	f _{IN} = 30MHz		84		dBc
		f _{IN} = 105MHz	72	82		dBc
		f _{IN} = 190MHz		78		dBc
		f _{IN} = 363MHz		76		dBc
		f _{IN} = 461MHz		66		dBc
		f _{IN} = 605MHz		61		dBc
Spurious-Free Dynamic Range Excluding H2, H3 (Note 8)	SFDRX23	f _{IN} = 30MHz		88		dBc
		f _{IN} = 105MHz		89		dBc
		f _{IN} = 190MHz		88		dBc
		f _{IN} = 363MHz		83		dBc
		f _{IN} = 461MHz		84		dBc
		f _{IN} = 605MHz		77		dBc
Intermodulation Distortion	IMD	f _{IN} = 70MHz		88		dBFS
		f _{IN} = 170MHz		96		dBFS
Word Error Rate	WER			10 ⁻¹²		
Full Power Bandwidth	FPBW			700		MHz

NOTES:

- Compliance to datasheet limits is assured by one or more methods: production test, characterization and/or design.
- Digital Supply Current is dependent upon the capacitive loading of the digital outputs. I_{OVDD} specifications apply for 10pF load on each digital output.
- The DLL Range setting must be changed for low-speed operation.
- Minimum specification guaranteed when calibrated at +85°C.

Digital Specifications Boldface limits apply over the operating temperature range, -40°C to +85°C.

PARAMETER	SYMBOL	CONDITIONS	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
INPUTS (Note 9)						
Input Current High (RESETN)	I _{IH}	V _{IN} = 1.8V	0	1	10	μA
Input Current Low (RESETN)	I _{IL}	V _{IN} = 0V	-25	-12	-8	μA
Input Current High (SDIO)	I _{IH}	V _{IN} = 1.8V		4	12	μA
Input Current Low (SDIO)	I _{IL}	V _{IN} = 0V	-600	-415	-300	μA
Input Current High (CSB)	I _{IH}	V _{IN} = 1.8V	40	58	75	μA
Input Current Low (CSB)	I _{IL}	V _{IN} = 0V		5	10	μA
Input Current High (CLKDIV)	I _{IH}		16	25	34	μA
Input Current Low (CLKDIV)	I _{IL}		-34	-25	-16	μA
Input Voltage High (SDIO, RESETN)	V _{IH}		1.17			V
Input Voltage Low (SDIO, RESETN)	V _{IL}				.63	V
Input Capacitance	C _{DI}			4		pF
LVDS INPUTS (CLKDIVRSTP, CLKDIVRSTN)						
Input Common Mode Range	V _{ICM}		825		1575	mV
Input Differential Swing (peak-to-peak, single-ended)	V _{ID}		250		450	mV

Digital Specifications Boldface limits apply over the operating temperature range, -40°C to +85°C. (Continued)

PARAMETER	SYMBOL	CONDITIONS	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
CLKDIVRSTP Input Pull-down Resistance	R _{lpd}			100		kΩ
CLKDIVRSTN Input Pull-up Resistance	R _{lpu}			100		kΩ
LVDS OUTPUTS						
Differential Output Voltage (Note 10)	V _T	3mA Mode		612		mV _{p,p}
Output Offset Voltage	V _{OS}	3mA Mode	1120	1150	1200	mV
Output Rise Time	t _R			240		ps
Output Fall Time	t _F			240		ps
CMOS OUTPUTS						
Voltage Output High	V _{OH}	I _{OH} = -500μA	OVDD - 0.3	OVDD - 0.1		V
Voltage Output Low	V _{OL}	I _{OL} = 1mA		0.1	0.3	V
Output Rise Time	t _R			1.8		ns
Output Fall Time	t _F			1.4		ns

NOTES:

9. The Tri-Level Inputs internal switching thresholds are approximately 0.43V and 1.34V. It is advised to float the inputs, tie to ground or AVDD depending on desired function.
10. The voltage is expressed in peak-to-peak differential swing. The peak-to-peak singled-ended swing is 1/2 of the differential swing.

I2E Specifications Boldface limits apply over the operating temperature range, -40°C to +85°C.

PARAMETER	SYMBOL	CONDITIONS	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
Offset Mismatch-induced Spurious Power		No I2E Calibration performed		-65		dBFS
		Active Run state enabled		-70		dBFS
I2E Settling Times	I2Epost_t	Calibration settling time for Active Run state			1000	ms
Minimum Duration of Valid Analog Input	tTE	Allow one I2E iteration of Offset, Gain and Phase correction			100	μs
Largest Interleave Spur		f _{IN} = 10MHz to 240MHz, Active Run State enabled, in Track Mode		-99		dBc
		f _{IN} = 10MHz to 240MHz, Active Run State enabled and previously settled, in Hold Mode	-75	-80		dBc
		f _{IN} = 260MHz to 490MHz, Active Run State enabled, in Track Mode		-99		dBc
		f _{IN} = 260MHz to 490MHz, Active Run State enabled and previously settled, in Hold Mode		-75		dBc
Total Interleave Spurious Power		Active Run State enabled, in Track Mode, f _{IN} is a broadband signal in the 1 st Nyquist zone		-85		dBc
		Active Run State enabled, in Track Mode, f _{IN} is a broadband signal in the 2 nd Nyquist zone		-75		dBc
Sample Time Mismatch Between Unit ADCs		Active Run State enabled, in Track Mode		25		f _S
Gain Mismatch Between Unit ADCs				0.01		%FS
Offset Mismatch Between Unit ADCs				1		mV

Timing Diagrams

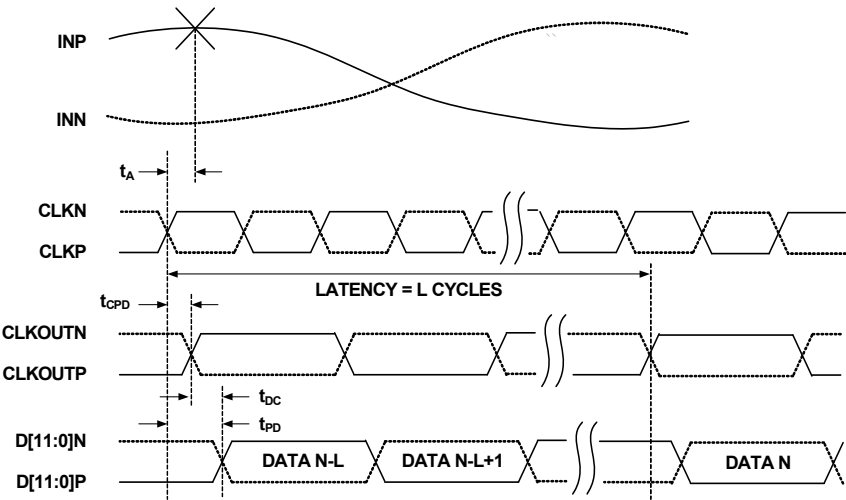


FIGURE 1A. LVDS

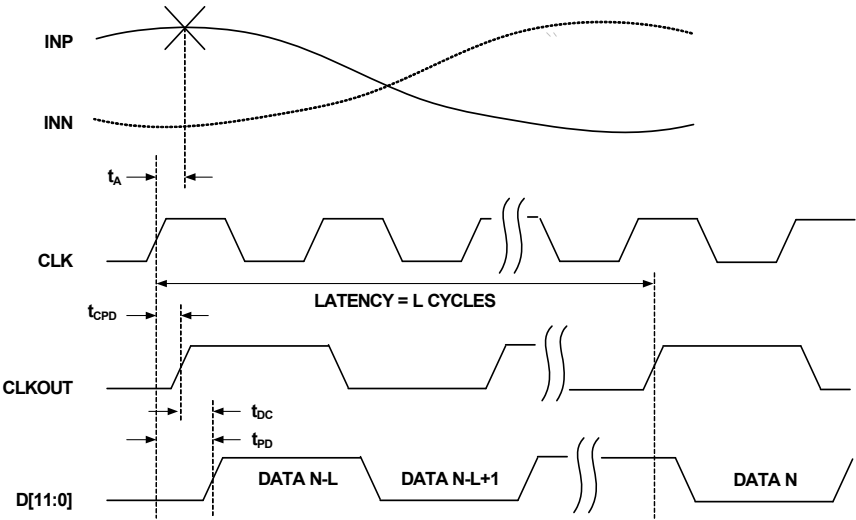


FIGURE 1B. CMOS

FIGURE 1. TIMING DIAGRAMS

Switching Specifications Boldface limits apply over the operating temperature range, -40°C to +85°C.

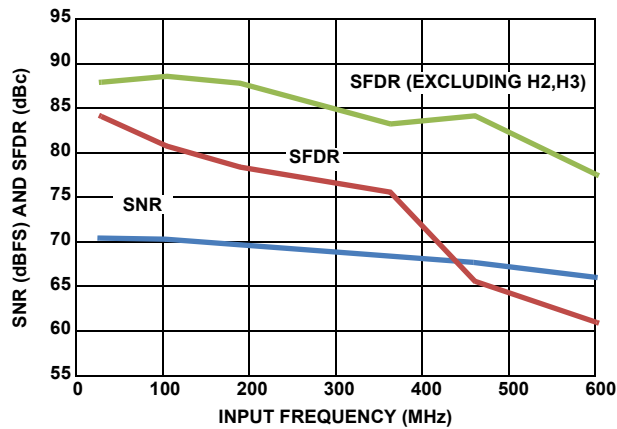
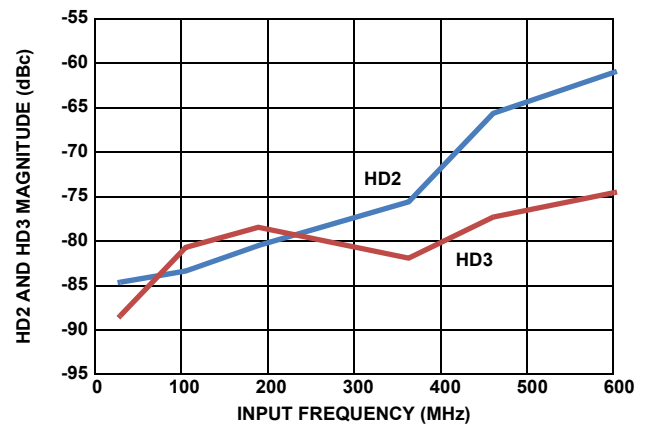
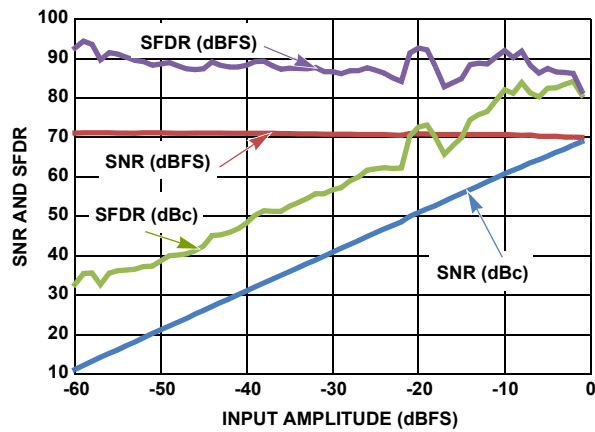
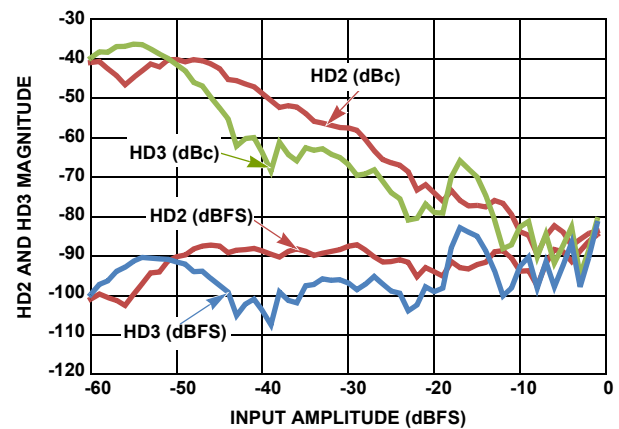
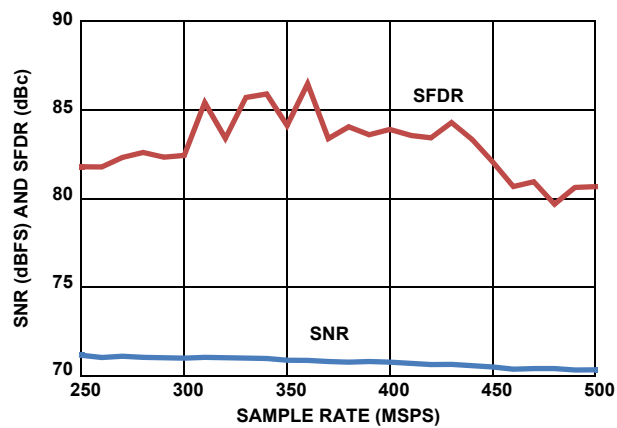
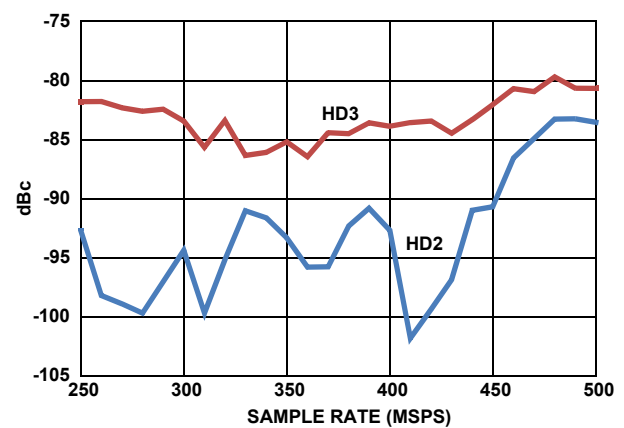
PARAMETER	CONDITION	SYMBOL	MIN (Note 5)	TYP	MAX (Note 5)	UNITS
ADC OUTPUT						
Aperture Delay		t_A		114		ps
RMS Aperture Jitter		j_A		75		f _S
Input Clock to Output Clock Propagation Delay	AVDD, OVDD = 1.7V to 1.9V, T_A = -40°C to +85°C	t_{CPD}	1.65	2.4	3	ns
	AVDD, OVDD = 1.8V, T_A = +25°C	t_{CPD}	1.9	2.3	2.75	ns
Relative Input Clock to Output Clock Propagation Delay (Note 13)	AVDD, OVDD = 1.7V to 1.9V, T_A = -40°C to +85°C	dt_{CPD}	-450		450	ps
Input Clock to Data Propagation Delay		t_{PD}	1.65	2.4	3.5	ns
Output Clock to Data Propagation Delay, LVDS Mode	Rising/Falling Edge	t_{DC}	-0.1	0.16	0.5	ns
Output Clock to Data Propagation Delay, CMOS Mode	Rising/Falling Edge	t_{DC}	-0.1	0.2	0.65	ns
Synchronous Clock Divider Reset Setup Time (With Respect to the Positive Edge of CLKP)		t_{RSTS}	0.4	0.06		ns
Synchronous Clock Divider Reset Hold Time (With Respect to the Positive Edge of CLKP)		t_{RSTH}		0.02	0.35	ns
Synchronous Clock Divider Reset Recovery Time	DLL recovery time after Synchronous Reset	t_{RSTRT}		52		μs
Latency (Pipeline Delay)		L		20		cycles
Overvoltage Recovery		t_{OVR}		2		cycles
SPI INTERFACE (Notes 11, 12)						
SCLK Period	Write Operation	t_{CLK}	32			cycles
	Read Operation	t_{CLK}	32			cycles
CSB↓ to SCLK↑ Setup Time	Read or Write	t_S	56			cycles
CSB↑ after SCLK↑ Hold Time	Write	t_H	10			cycles
CSB↑ after SCLK↓ Hold Time	Read	t_{HR}	32			cycles
Data Valid to SCLK↑ Setup Time	Write	t_{DS}	12			cycles
Data Valid after SCLK↑ Hold Time	Read or Write	t_{DH}			8	cycles
Data Valid after SCLK↓ Time	Read	t_{DVR}			10	cycles

NOTES:

11. SPI Interface timing is directly proportional to the ADC sample period (t_S). Values above reflect multiples of a 2ns sample period, and must be scaled proportionally for lower sample rates. ADC sample clock must be running for SPI communication.
12. The SPI may operate asynchronously with respect to the ADC sample clock.
13. The relative propagation delay is the difference in propagation time between any two devices that are matched in temperature and voltage, and is specified over the full operating temperature and voltage range.

Typical Performance Curves

All Typical Performance Characteristics apply under the following conditions unless otherwise noted:
 $AVDD = OVDD = 1.8V$, $T_A = +25^\circ C$, $A_{IN} = -1dBFS$, $f_{IN} = 105MHz$, $f_{SAMPLE} = 500MSPS$.

FIGURE 2. SNR AND SFDR vs f_{IN} FIGURE 3. HD2 AND HD3 vs f_{IN} FIGURE 4. SNR AND SFDR vs A_{IN} FIGURE 5. HD2 AND HD3 vs A_{IN} FIGURE 6. SNR AND SFDR vs f_{SAMPLE} FIGURE 7. HD2 AND HD3 vs f_{SAMPLE}

Typical Performance Curves All Typical Performance Characteristics apply under the following conditions unless otherwise noted: $AV_{DD} = OV_{DD} = 1.8V$, $T_A = +25^\circ C$, $A_{IN} = -1dBFS$, $f_{IN} = 105MHz$, $f_{SAMPLE} = 500MSPS$. (Continued)

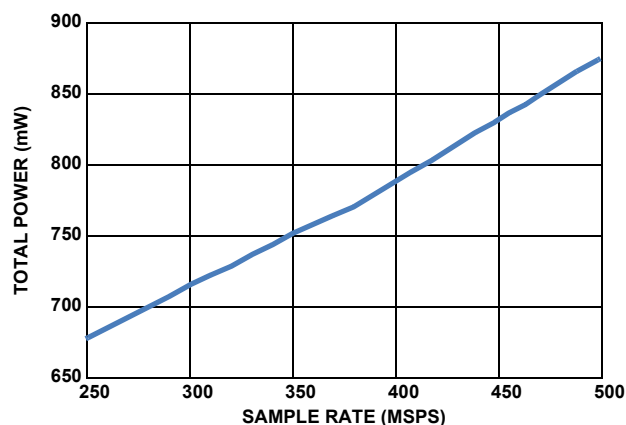


FIGURE 8. POWER vs f_{SAMPLE} IN 3mA LVDS MODE

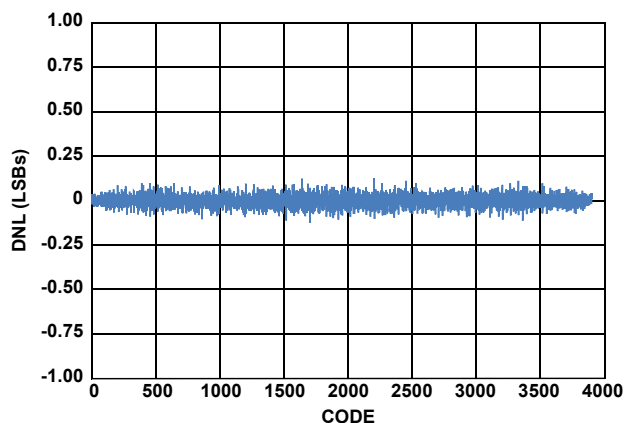


FIGURE 9. DIFFERENTIAL NONLINEARITY

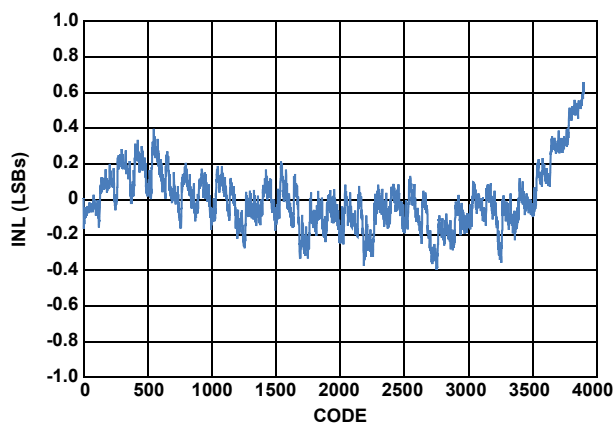


FIGURE 10. INTEGRAL NONLINEARITY

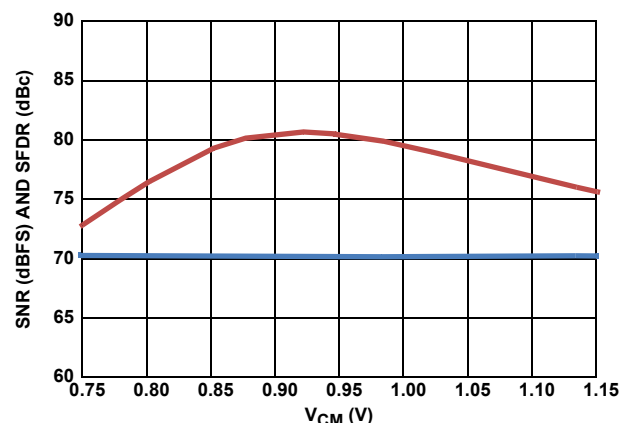


FIGURE 11. SNR AND SFDR vs V_{CM}

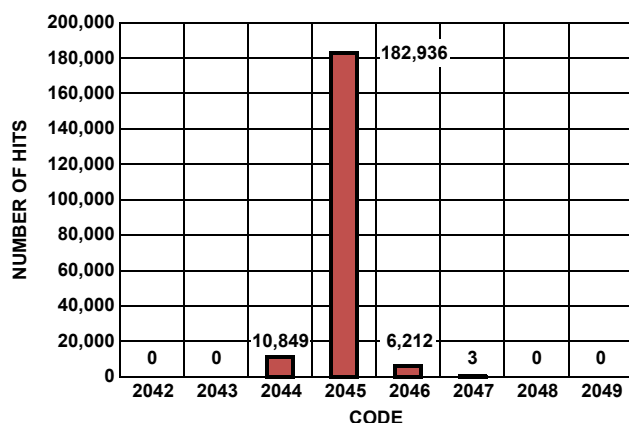


FIGURE 12. NOISE HISTOGRAM

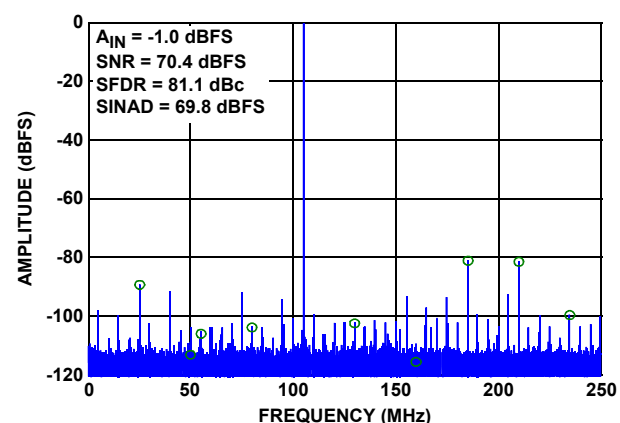


FIGURE 13. SINGLE-TONE SPECTRUM @ 105MHz

Typical Performance Curves

All Typical Performance Characteristics apply under the following conditions unless otherwise noted:
 $AVDD = OVDD = 1.8V$, $T_A = +25^\circ C$, $A_{IN} = -1dBFS$, $f_{IN} = 105MHz$, $f_{SAMPLE} = 500MSPS$. (Continued)

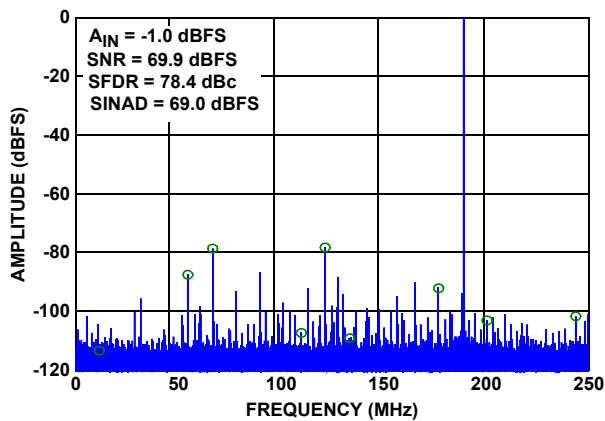


FIGURE 14. SINGLE-TONE SPECTRUM @ 190MHz

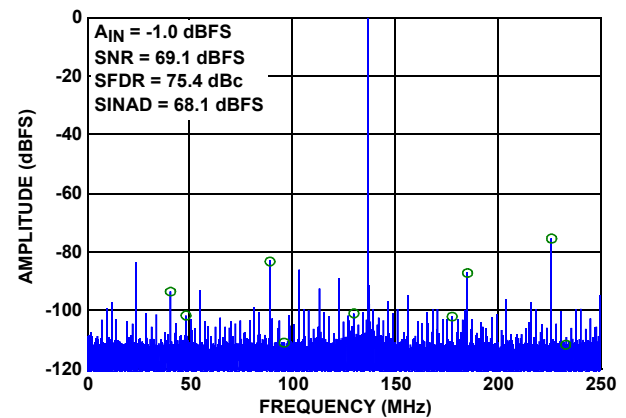


FIGURE 15. SINGLE-TONE SPECTRUM @ 363MHz

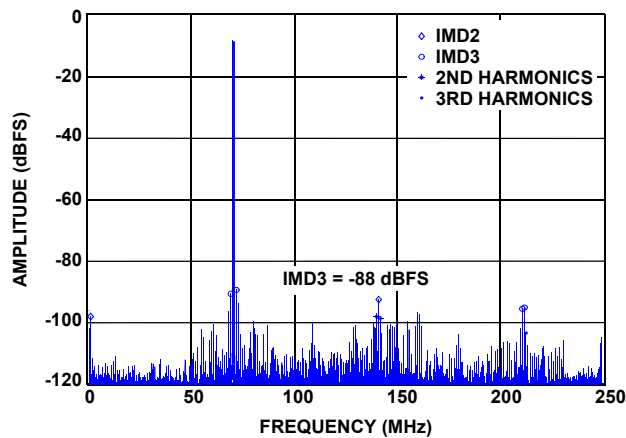


FIGURE 16. TWO-TONE SPECTRUM (F1 = 70MHz, F2 = 71MHz -7dBFS)

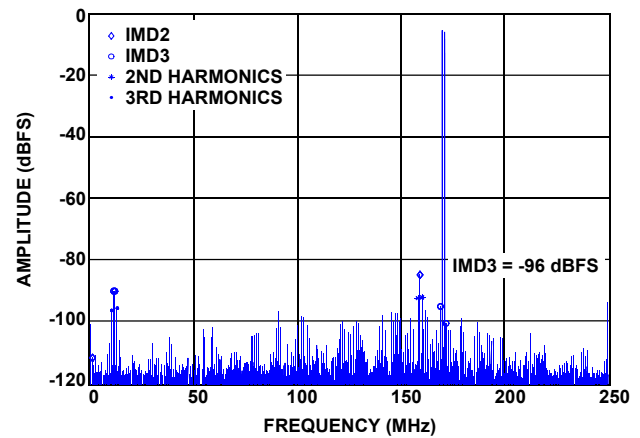


FIGURE 17. TWO-TONE SPECTRUM (F1 = 170MHz, F2 = 171MHz -7dBFS)

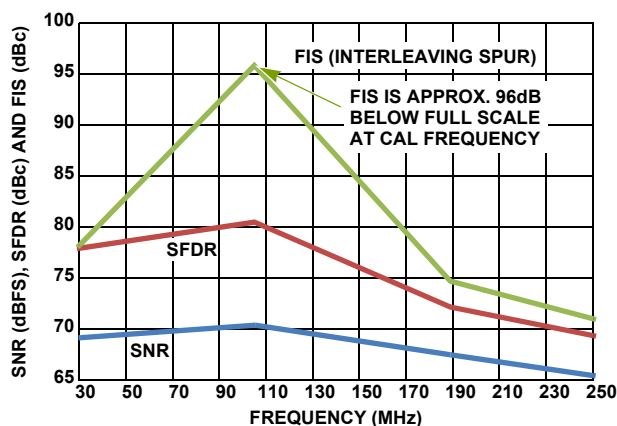


FIGURE 18. INPUT FREQUENCY SWEEP WITH I2E FROZEN, I2E PREVIOUSLY CALIBRATED AT 105MHZ

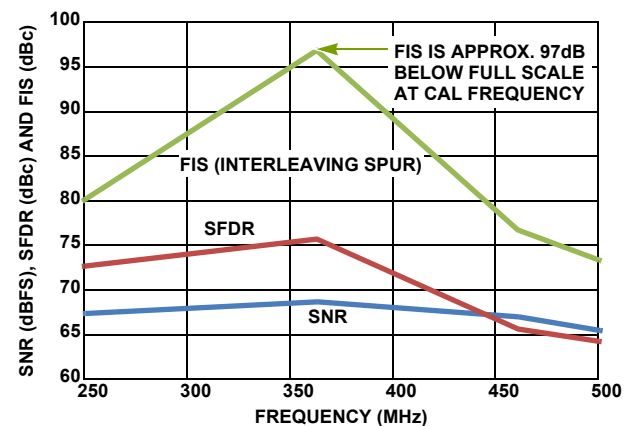


FIGURE 19. INPUT FREQUENCY SWEEP WITH I2E FROZEN, I2E PREVIOUSLY CALIBRATED AT 363MHZ

Typical Performance Curves All Typical Performance Characteristics apply under the following conditions unless otherwise noted: AVDD = OVDD = 1.8V, $T_A = +25^\circ\text{C}$, $A_{IN} = -1\text{dBFS}$, $f_{IN} = 105\text{MHz}$, $f_{\text{SAMPLE}} = 500\text{MSPS}$. (Continued)

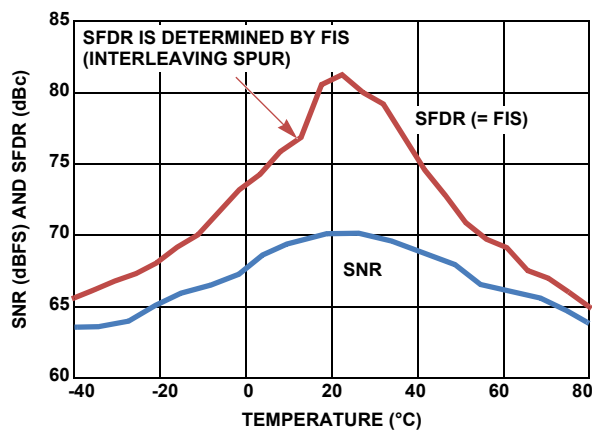


FIGURE 20. TEMPERATURE SWEEP WITH I2E FROZEN, I2E PREVIOUSLY CALIBRATED AT $+25^\circ\text{C}$, $f_{IN} = 105\text{MHz}$

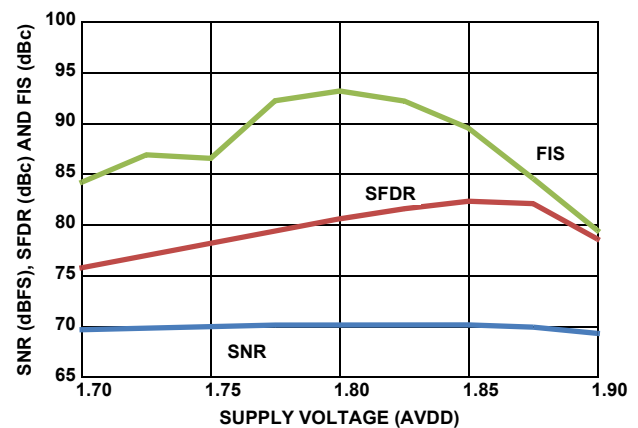


FIGURE 21. ANALOG SUPPLY VOLTAGE SWEEP WITH I2E FROZEN, I2E PREVIOUSLY CALIBRATED AT 1.8V, $f_{IN} = 105\text{MHz}$

Theory of Operation

Functional Description

The ISLA212P50 is based upon a 12-bit, 250MSPS A/D converter core that utilizes a pipelined successive approximation architecture (see Figure 22). The input voltage is captured by a Sample-Hold Amplifier (SHA) and converted to a unit of charge. Proprietary charge-domain techniques are used to successively compare the input to a series of reference charges. Decisions made during the successive approximation operations determine the digital code for each input value. Digital error correction is also applied, resulting in a total latency of 20 clock cycles. This is evident to the user as a latency between the start of a conversion and the data being available on the digital outputs.

The device contains two core A/D converters with carefully matched transfer characteristics. The cores are clocked on alternate clock edges, resulting in a doubling of the sample rate.

Time-interleaved A/D systems can exhibit non-ideal artifacts in the frequency domain if the individual core A/D characteristics are not well matched. Gain, offset and timing skew mismatches are of primary concern.

The Interleave Engine (I2E) performs automatic interleave calibration for the offset, gain, and sample time skew mismatch between the core A/Ds. The I2E circuitry also adjusts in real-time for temperature and voltage variations.

Residual gain and sample time skew mismatch result in fundamental image spurs at $f_{\text{NYQUIST}} \pm f_{IN}$. Offset mismatches create spurs at DC and multiples of f_{NYQUIST} .

Power-On Calibration

As mentioned previously, the cores perform a self-calibration at start-up. An internal power-on-reset (POR) circuit detects the supply voltage ramps and initiates the calibration when the analog and digital supply voltages are above a threshold. The following conditions must be adhered to for the power-on calibration to execute successfully:

- A frequency-stable conversion clock must be applied to the CLKP/CLKN pins.
- DNC pins must not be connected.
- SDO has an internal pull-up and should not be driven externally.
- RESETN is pulled low by the ADC internally during POR. External driving of RESETN is optional.
- SPI communications must not be attempted.

A user-initiated reset can subsequently be invoked in the event that the above conditions cannot be met at power-up.

After the power supply has stabilized the internal POR releases RESETN and an internal pull-up pulls it high, which starts the calibration sequence. If a subsequent user-initiated reset is desired, the RESETN pin should be connected to an open-drain driver with an off-state/high impedance state leakage of less than 0.5mA to assure exit from the reset state so calibration can start.

The calibration sequence is initiated on the rising edge of RESETN, as shown in Figure 23. Calibration status can be determined by reading the cal_status bit (LSB) at 0xB6. This bit is '0' during calibration and goes to a logic '1' when calibration is complete. The data outputs output 0xCCCC during calibration; this can also be used to determine calibration status.

While RESETN is low, the output clock (CLKOUTP/CLKOUTN) is set low. Normal operation of the output clock resumes at the next input clock edge (CLKP/CLKN) after RESETN is de-asserted. At 250MSPS the nominal calibration time is 200ms, while the maximum calibration time is 550ms.

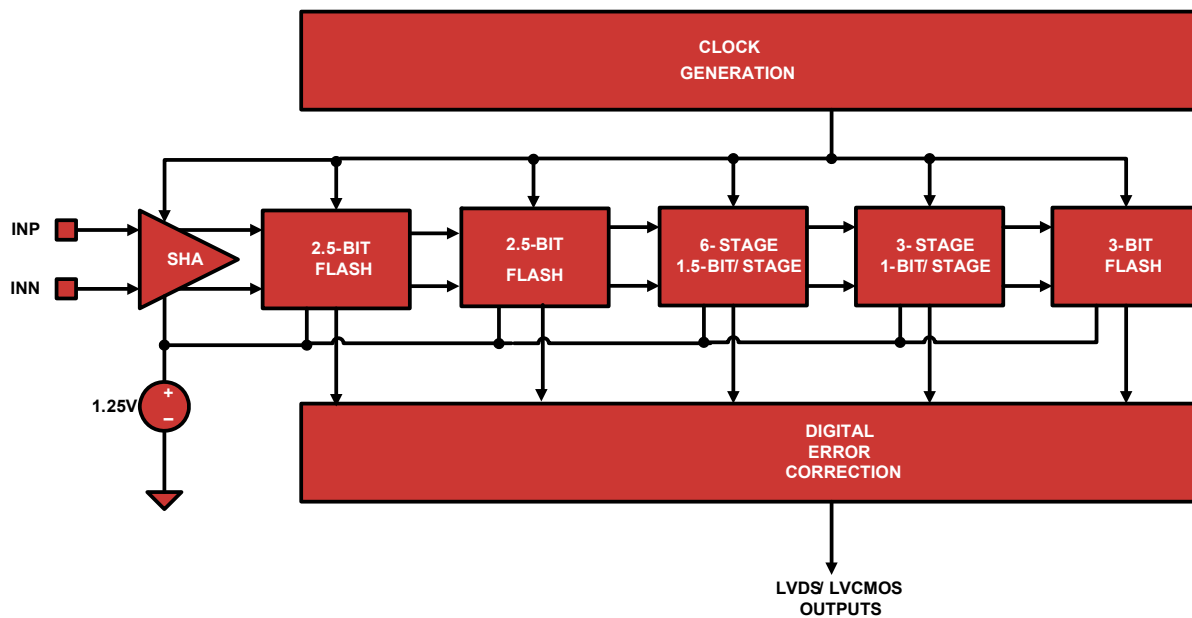


FIGURE 22. A/D CORE BLOCK DIAGRAM

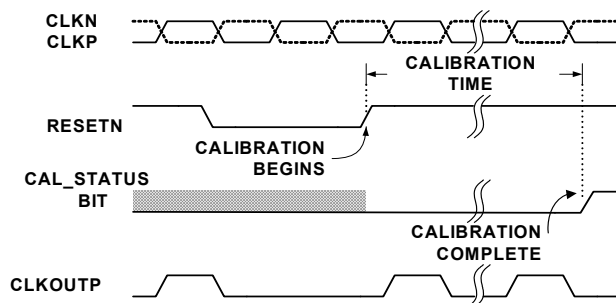


FIGURE 23. CALIBRATION TIMING

Figures 24 through 26 show the effect of temperature on SNR and SFDR performance with power on calibration performed at -40°C , $+25^{\circ}\text{C}$, and $+85^{\circ}\text{C}$. Each plot shows the variation of SNR/SFDR across temperature after a single power on calibration at -40°C , $+25^{\circ}\text{C}$ and $+85^{\circ}\text{C}$. Best performance is typically achieved by a user-initiated power on calibration at the operating conditions, as stated earlier. Applications working across the full temperature range can use the on-chip calibration feature to maximize performance when large temperature variations are expected.

User Initiated Reset

Recalibration of the A/D can be initiated at any time by driving the RESETN pin low for a minimum of one clock cycle. An open-drain driver with a drive strength in its high impedance state of less than 0.5mA is recommended, as RESETN has an internal high impedance pull-up to OVDD. As is the case during power-on reset, RESETN and DNC pins must be in the proper state for the calibration to successfully execute.

The performance of the ISLA212P50 changes with variations in temperature, supply voltage or sample rate. The extent of these changes may necessitate recalibration, depending on system performance requirements. Best performance will be achieved by recalibrating the A/D under the environmental conditions at which it will operate.

A supply voltage variation of less than 100mV will generally result in an SNR change of less than 0.5dBFS and SFDR change of less than 3dBc.

In situations where the sample rate is not constant, best results will be obtained if the device is calibrated at the highest sample rate. Reducing the sample rate by less than 80MSPS will typically result in an SNR change of less than 0.5dBFS and an SFDR change of less than 3dBc.

Temperature Calibration

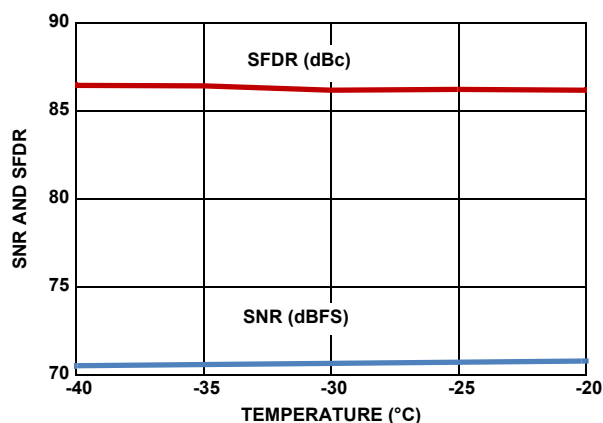


FIGURE 24. TYPICAL SNR, SFDR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT -40°C, 500MSPS OPERATION, $f_{IN} = 105\text{MHz}$

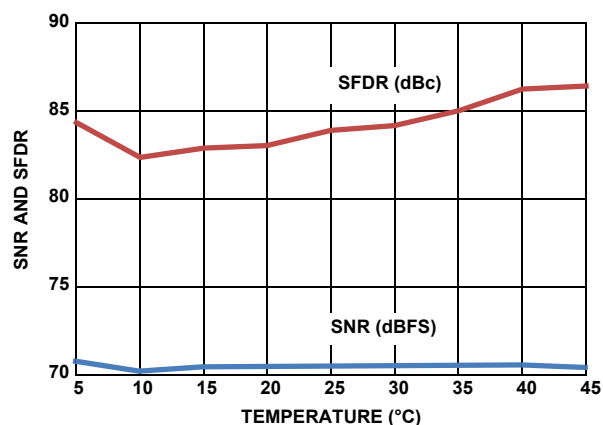


FIGURE 25. TYPICAL SNR, SFDR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT +25°C, 500MSPS OPERATION, $f_{IN} = 105\text{MHz}$

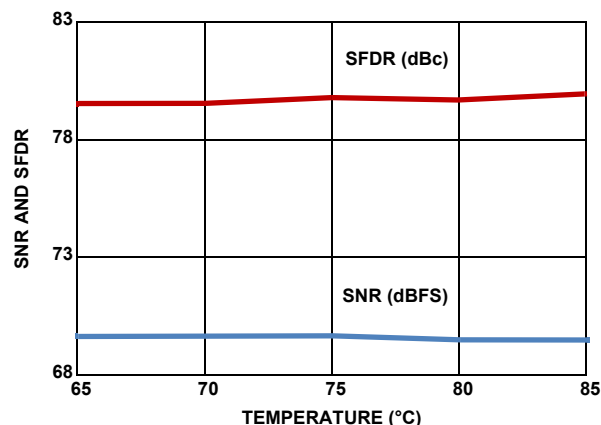


FIGURE 26. TYPICAL SNR, SFDR PERFORMANCE vs TEMPERATURE, DEVICE CALIBRATED AT +85°C, 500MSPS OPERATION, $f_{IN} = 105\text{MHz}$

Analog Input

A single fully differential input (VINP/VINN) connects to the sample and hold amplifier (SHA) of each unit A/D. The ideal full-scale input voltage is 2.0V, centered at the VCM voltage of 0.94V as shown in Figure 27.

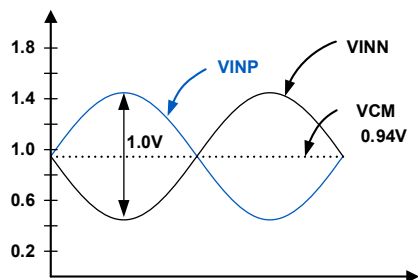


FIGURE 27. ANALOG INPUT RANGE

Best performance is obtained when the analog inputs are driven differentially. The common-mode output voltage, VCM, should be used to properly bias the inputs as shown in Figures 28 through 30. An RF transformer will give the best noise and distortion performance for wideband and/or high intermediate frequency (IF) inputs. Two different transformer input schemes are shown in Figures 28 and 29.

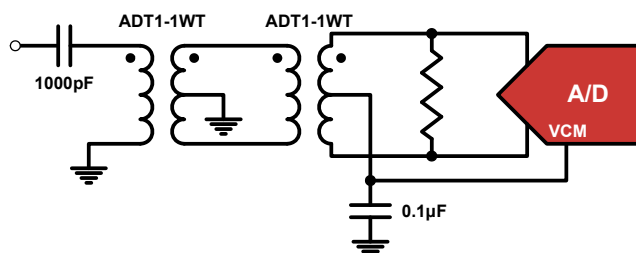


FIGURE 28. TRANSFORMER INPUT FOR GENERAL PURPOSE APPLICATIONS

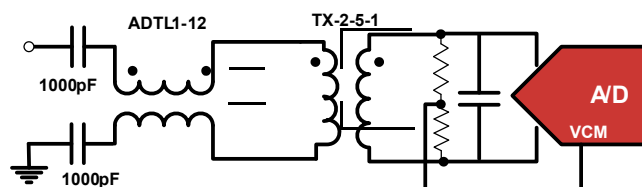


FIGURE 29. TRANSMISSION-LINE TRANSFORMER INPUT FOR HIGH IF APPLICATIONS

This dual transformer scheme is used to improve common-mode rejection, which keeps the common-mode level of the input matched to VCM. The value of the shunt resistor should be determined based on the desired load impedance. The differential input resistance of the ISLA212P50 is 300Ω. The SHA design uses a switched capacitor input stage (see Figure 43 on page 35), which creates current spikes when the sampling capacitance is reconnected to the input voltage. This causes a disturbance at the input which must settle before the next sampling point. Lower source impedance will result in faster

settling and improved performance. Therefore a 1:1 transformer and low shunt resistance are recommended for optimal performance.

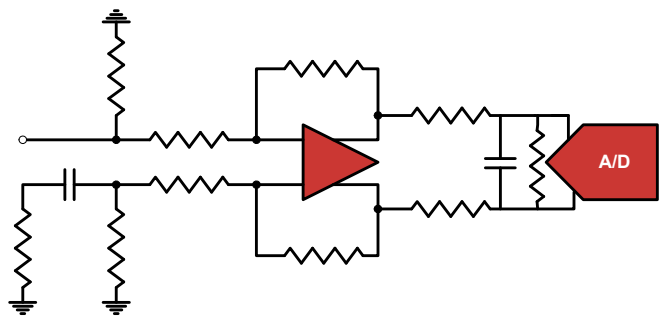


FIGURE 30. DIFFERENTIAL AMPLIFIER INPUT
A differential amplifier, as shown in the simplified block diagram in Figure 30, can be used in applications that require DC-coupling. In this configuration, the amplifier will typically dominate the achievable SNR and distortion performance. The ISL552xx differential amplifier family can also be used in certain AC applications with minimal performance degradation.

Clock Input

The clock input circuit is a differential pair (see Figure 44). Driving these inputs with a high level (up to 1.8V_{P-P} on each input) sine or square wave will provide the lowest jitter performance. A transformer with 4:1 impedance ratio will provide increased drive levels. The clock input is functional with AC-coupled LVDS, LVPECL, and CML drive levels. To maintain the lowest possible aperture jitter, it is recommended to have high slew rate at the zero crossing of the differential clock input signal.

The recommended drive circuit is shown in Figure 31. A duty range of 40% to 60% is acceptable. The clock can be driven single-ended, but this will reduce the edge rate and may impact SNR performance. The clock inputs are internally self-biased to AVDD/2 to facilitate AC coupling.

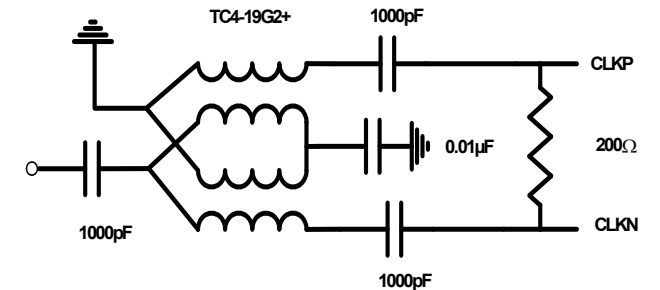


FIGURE 31. RECOMMENDED CLOCK DRIVE

A selectable 2x frequency divider is provided in series with the clock input. The divider can be used in the 2x mode with a sample clock equal to twice the desired sample rate. This allows the use of the Phase Slip feature, which enables synchronization of multiple ADCs. The Phase Slip feature can be used as an alternative to using the CLKDIVRST pins to synchronize ADCs in a multiple ADC system.

TABLE 1. CLKDIV PIN SETTINGS

CLKDIV PIN	DIVIDE RATIO
AVSS	2
Float	1
AVDD	Not Allowed

Jitter

In a sampled data system, clock jitter directly impacts the achievable SNR performance. The theoretical relationship between clock jitter (t_j) and SNR is shown in Equation 1 and is illustrated in Figure 32.

$$SNR = 20 \log_{10} \left(\frac{1}{2\pi f_{IN} t_j} \right) \tag{EQ. 1}$$

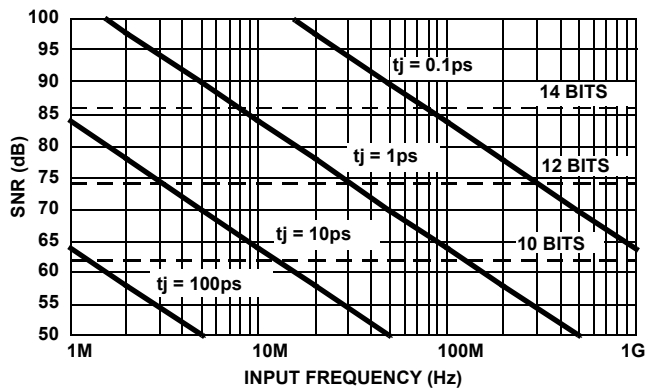


FIGURE 32. SNR vs CLOCK JITTER

This relationship shows the SNR that would be achieved if clock jitter were the only non-ideal factor. In reality, achievable SNR is limited by internal factors such as linearity, aperture jitter and thermal noise. Internal aperture jitter is the uncertainty in the sampling instant shown in Figure 1A. The internal aperture jitter combines with the input clock jitter in a root-sum-square fashion, since they are not statistically correlated, and this determines the total jitter in the system. The total jitter, combined with other noise sources, then determines the achievable SNR.

Voltage Reference

A temperature compensated internal voltage reference provides the reference charges used in the successive approximation operations. The full-scale range of each A/D is proportional to the reference voltage. The nominal value of the voltage reference is 1.25V.

Digital Outputs

Output data is available as a parallel bus in LVDS-compatible (default) or CMOS modes. In either case, the data is presented in double data rate (DDR) format. Figure 1 shows the timing relationships for LVDS and CMOS modes, respectively.

Additionally, the drive current for LVDS mode can be set to a nominal 3mA(default) or a power-saving 2mA. The lower current setting can be used in designs where the receiver is in close physical proximity to the A/D. The applicability of this setting is

dependent upon the PCB layout, therefore the user should experiment to determine if performance degradation is observed.

The output mode can be controlled through the SPI port, by writing to address 0x73, see [“Serial Peripheral Interface” on page 25](#).

An external resistor creates the bias for the LVDS drivers. A 10kΩ, 1% resistor must be connected from the RLVD pin to OVSS.

Power Dissipation

The power dissipated by the ISLA212P50 is primarily dependent on the sample rate and the output modes: LVDS vs CMOS and DDR vs SDR. There is a static bias in the analog supply, while the remaining power dissipation is linearly related to the sample rate. The output supply dissipation changes to a lesser degree in LVDS mode, but is more strongly related to the clock frequency in CMOS mode.

Nap/Sleep

Portions of the device may be shutdown to save power during times when operation of the A/D is not required. Two power saving modes are available: Nap, and Sleep. Nap mode reduces power dissipation to less than 104mW while Sleep mode reduces power dissipation to less than 19mW.

All digital outputs (Data, CLKOUT and OR) are placed in a high impedance state during Nap or Sleep. The input clock should remain running and at a fixed frequency during Nap or Sleep, and CSB should be high. Recovery time from Nap mode will increase if the clock is stopped, since the internal DLL can take up to 52μs to regain lock at 500MSPS.

By default after the device is powered on, the operational state is controlled by the NAPSLP pin as shown in Table 2.

TABLE 2. NAPSLP PIN SETTINGS

NAPSLP PIN	MODE
AVSS	Normal
Float	Sleep
AVDD	Nap

The power-down mode can also be controlled through the SPI port, which overrides the NAPSLP pin setting. Details on this are contained in [“Serial Peripheral Interface” on page 25](#).

Data Format

Output data can be presented in three formats: two’s complement (default), Gray code and offset binary. The data format can also be controlled through the SPI port, by writing to address 0x73. Details on this are contained in [“Serial Peripheral Interface” on page 25](#).

Offset binary coding maps the most negative input voltage to code 0x000 (all zeros) and the most positive input to 0xFFFF (all ones). Two’s complement coding simply complements the MSB of the offset binary representation. When calculating Gray code the MSB is unchanged. The remaining bits are computed as the XOR of the current bit position and the next most significant bit. Figure 33 shows this operation.

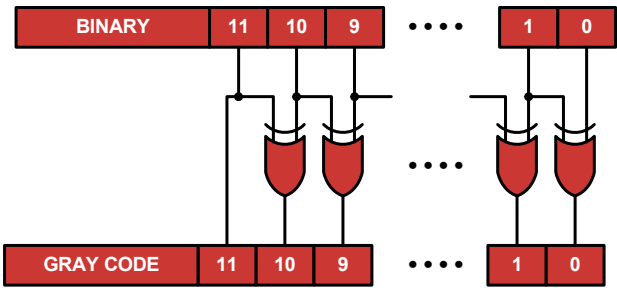
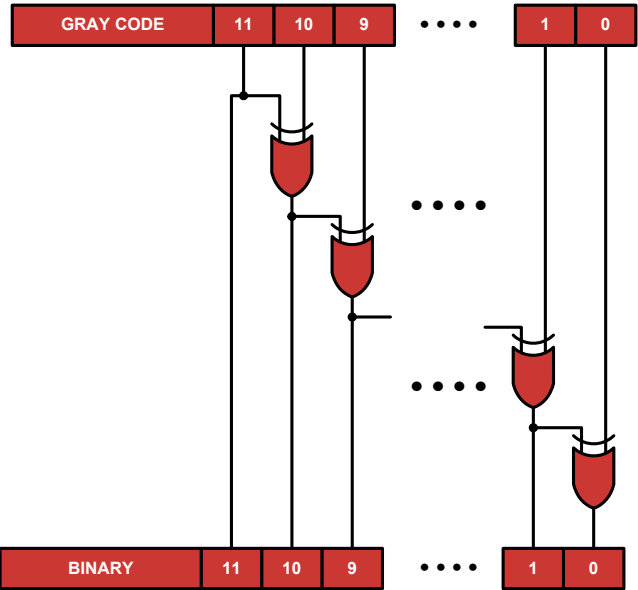


FIGURE 33. BINARY TO GRAY CODE CONVERSION

Converting back to offset binary from Gray code must be done recursively, using the result of each bit for the next lower bit as shown in Figure 34.



Mapping of the input voltage to the various data formats is shown in Table 3.

TABLE 3. INPUT VOLTAGE TO OUTPUT CODE MAPPING

INPUT VOLTAGE	OFFSET BINARY	TWO'S COMPLEMENT	GRAY CODE
–Full Scale	0000 0000 0000	1000 0000 0000	0000 0000 0000
–Full Scale + 1LSB	0000 0000 0001	1000 0000 0001	0000 0000 0001
Mid–Scale	1000 0000 0000	0000 0000 0000	1100 0000 0000
+Full Scale – 1LSB	1111 1111 1110	0111 1111 1110	1000 0000 0001
+Full Scale	1111 1111 1111	0111 1111 1111	1000 0000 0000

I2E Requirements and Restrictions

Overview

I2E is a blind and background capable algorithm, designed to transparently eliminate interleaving artifacts. This circuitry eliminates interleave artifacts due to offset, gain, and sample time mismatches between unit A/Ds, and across supply voltage and temperature variations in real-time.

Differences in the offset, gain, and sample times of time-interleaved A/Ds create artifacts in the digital outputs. Each of these artifacts creates a unique signature that may be detectable in the captured samples. The I2E algorithm optimizes performance by detecting error signatures and adjusting each unit A/D using minimal additional power.

I2E calibration is off by default at power-up. The I2E algorithm can be put in Active Run state via SPI. When the I2E algorithm is in Active Run state, it detects and corrects for offset, gain, and sample time mismatches in real time (see Track Mode description under [“Active Run State” on page 22](#)). However, certain analog input characteristics can obscure the estimation of these mismatches. The I2E algorithm is capable of detecting these obscuring analog input characteristics, and as long as they are present I2E will stop updating the correction in real time. Effectively, this freezes the current correction circuitry to the last known-good state (see Hold Mode description under [“Active Run State” on page 22](#)). Once the analog input signal stops obscuring the interleaved artifacts, the I2E algorithm will automatically start correcting for mismatch in real time again.

Active Run State

During the Active Run state the I2E algorithm actively suppresses artifacts due to interleaving based on statistics in the digitized data. I2E has two modes of operation in this state (described in the following), dynamically chosen in real-time by the algorithm based on the statistics of the analog input signal.

1. Track Mode refers to the default state of the algorithm, when all artifacts due to interleaving are actively being eliminated. To be in Track Mode the analog input signal to the device must adhere to the following requirements:
 - Possess total power greater than -20dBFS, integrated from 1MHz to Nyquist but excluding signal energy in a 100kHz band centered at $f_s/4$

The criteria above assumes 500MSPS operation; the frequency bands should be scaled proportionally for lower sample rates. Note that the effect of excluding energy in the 100kHz band around of $f_s/4$ exists in every Nyquist zone. This band generalizes to the form $(N \cdot f_s/4 - 50\text{kHz})$ to $(N \cdot f_s/4 + 50\text{kHz})$, where N is any odd integer. An input signal that violates these criteria briefly (approximately 10 μ s), before and after which it meets this criteria, will not impact system performance.

The algorithm must be in Track Mode for approximately one second (defined as I2Epost_t on [“I2E Specifications” on page 11](#)) after power-up before the specifications apply. Once this requirement has been met, the specifications of the device will continue to be met while I2E remains in Track Mode, even in the presence of temperature and supply voltage changes.

2. Hold Mode refers to the state of the I2E algorithm when the analog input signal does not meet the requirements specified above. If the algorithm detects that the signal no longer meets the criteria, it automatically enters Hold Mode. In Hold Mode, the I2E circuitry freezes the adjustment values based on the most recent set of valid input conditions. However, in Hold Mode, the I2E circuitry will not correct for new changes in interleave artifacts induced by supply voltage and temperature changes. The I2E circuitry will remain in Hold Mode until such time as the analog input signal meets the requirements for Track Mode.

Power Meter

The power meter calculates the average power of the analog input, and determines if it's within range to allow operation in Track Mode. Both AC RMS and total RMS power are calculated, and there are separate SPI programmable thresholds and hysteresis values for each.

FS/4 Filter (Notch)

A digital filter removes the signal energy in a 100kHz band around $f_s/4$ before the I2E circuitry uses these samples for estimating offset, gain, and sample time mismatches (data samples produced by the A/D are unaffected by this filtering). This allows the I2E algorithm to continue in Active Run state while in the presence of a large amount of input energy near the $f_s/4$ frequency. This filter can be powered down if it's known that the signal characteristics won't violate the restrictions. Powering down the FS/4 filter will reduce power consumption by approximately 30mW.

Nyquist Zones

The I2E circuitry allows the use of any one Nyquist zone without configuration, but requires the use of only one Nyquist zone. Inputs that switch dynamically between Nyquist zones will cause poor performance for the I2E circuitry. For example, I2E will function properly for a particular application that has $f_s=500\text{MSPS}$ and uses the 1st Nyquist zone (0MHz to 250MHz). I2E will also function properly for an application that uses $f_s = 500\text{MSPS}$ and the 2nd Nyquist zone (250MHz to 500MHz). I2E will not function properly for an application that uses $f_s = 500\text{MSPS}$, and input frequency bands from 150MHz to 210MHz and 250MHz to 290MHz simultaneously. There is no need to configure the I2E algorithm to use a particular Nyquist zone, but no dynamic switching between Nyquist zones is permitted while I2E is running.

Configurability and Communication

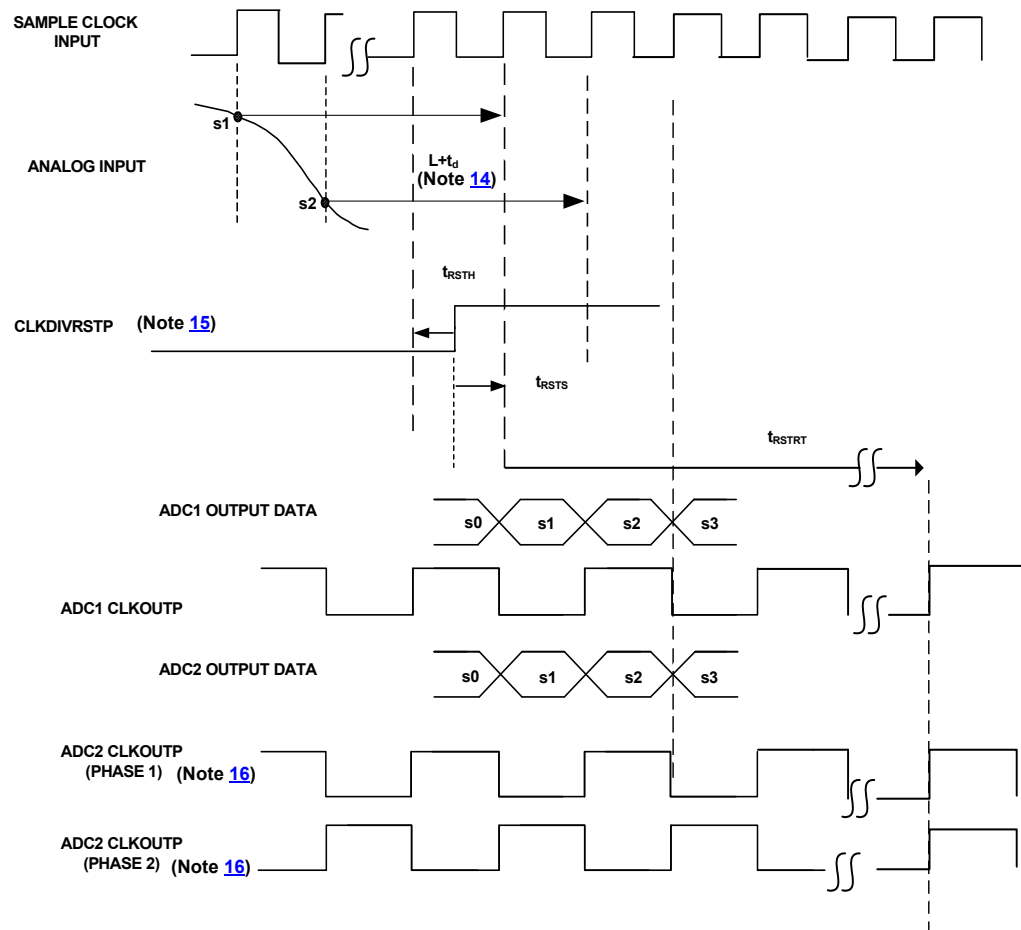
I2E can respond to status queries, be turned on and turned off, and generally configured via SPI programmable registers. Configuring of I2E is generally unnecessary unless the application cannot meet the requirements of Track Mode on or after power up. Parameters that can be adjusted and read back include $F_s/4$ filter threshold and status, Power Meter threshold and status, and initial values for the offset, gain, and sample time values to use when I2E starts.

Clock Divider Synchronous Reset

An output clock (CLKOUTP, CLKOUTN) is provided to facilitate latching of the sampled data. This clock is at half the frequency of the sample clock, and the absolute phase, relative to the sample clock, is initially indeterminate. The clock divider synchronous reset allows the phase of the output clock of multiple A/Ds to be synchronized (refer to Figure 35), which

greatly simplifies data capture in systems employing multiple A/Ds. The reset signal must be well-timed with respect to the sample clock (see “Switching Specifications” Table on page 13).

A 100Ω differential termination resistor must be supplied between CLKDIVRSTP and CLKDIVRSTN, external to the ADC, (on the PCB) and should be located as close to the CLKDIVRSTP/N pins as possible.



- NOTES:
- Delay equals fixed pipeline latency (L cycles) plus fixed analog propagation delay, t_d
 - CLKDIVRSTP setup and hold times are with respect to input sample clock rising edge. CLKDIVRSTN is not shown, but must be driven, and is the complement of CLKDIVRSTP.
 - Either Output Clock Phase (phase 1 or phase 2) equally likely prior to synchronization.

FIGURE 35. SYNCHRONOUS RESET OPERATION

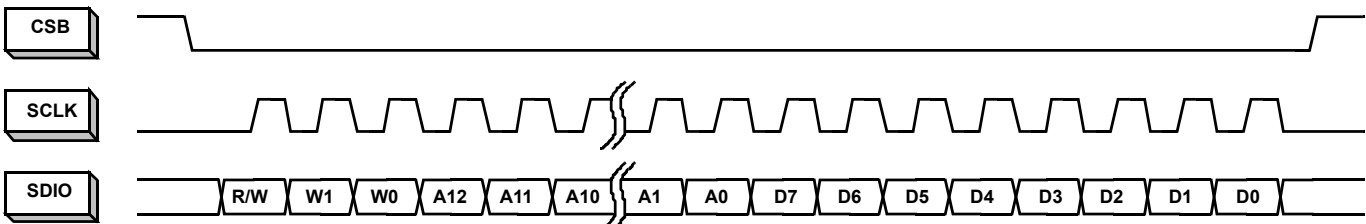


FIGURE 36. MSB-FIRST ADDRESSING

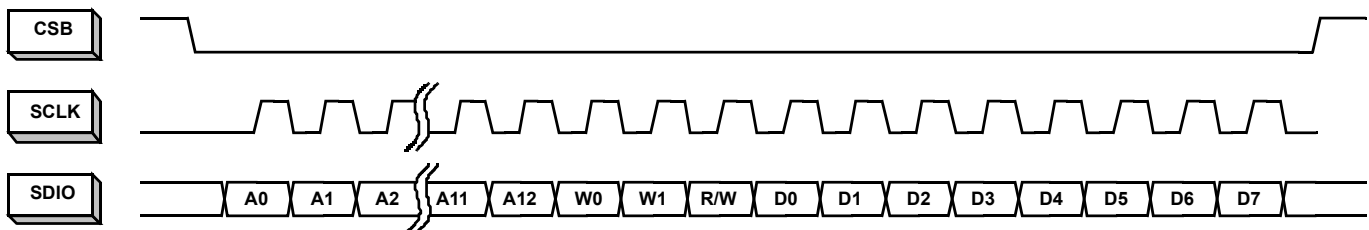


FIGURE 37. LSB-FIRST ADDRESSING

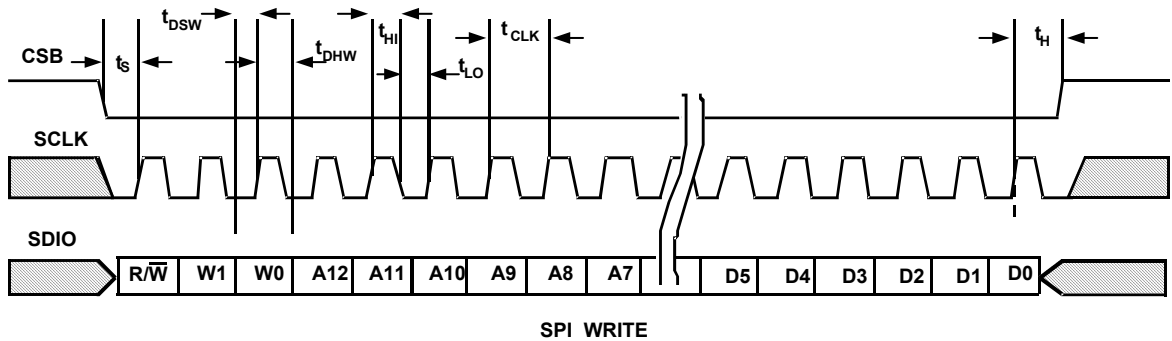


FIGURE 38. SPI WRITE

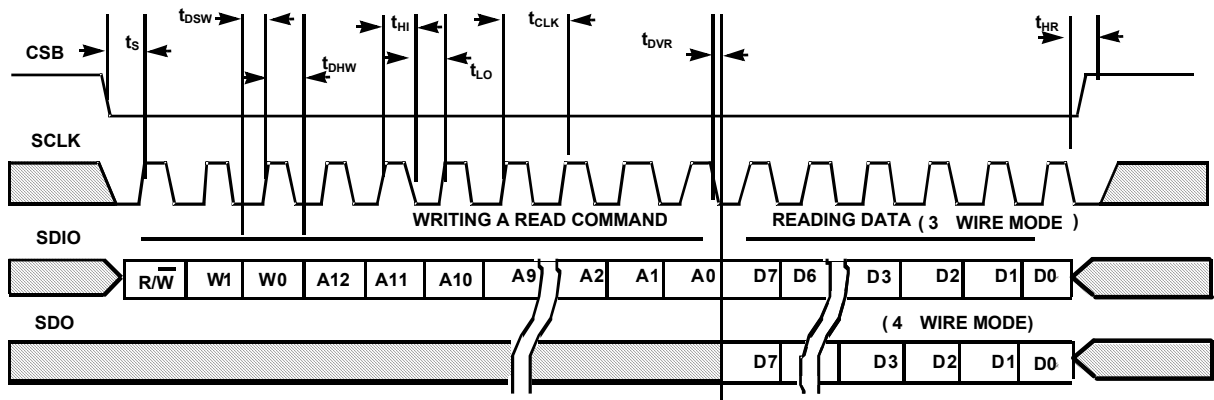


FIGURE 39. SPI READ

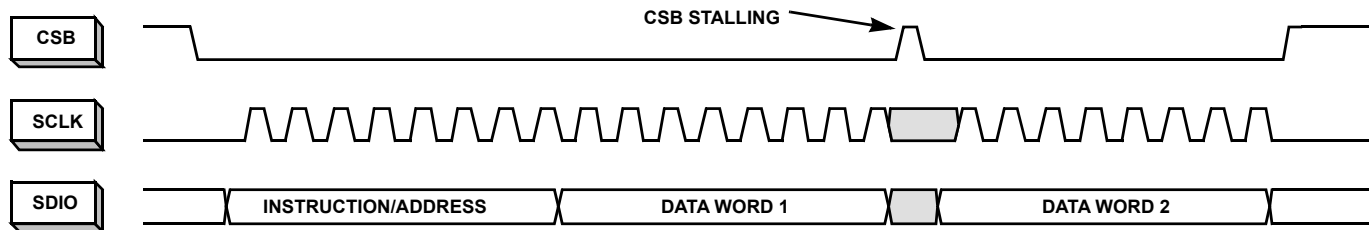


FIGURE 40. 2-BYTE TRANSFER

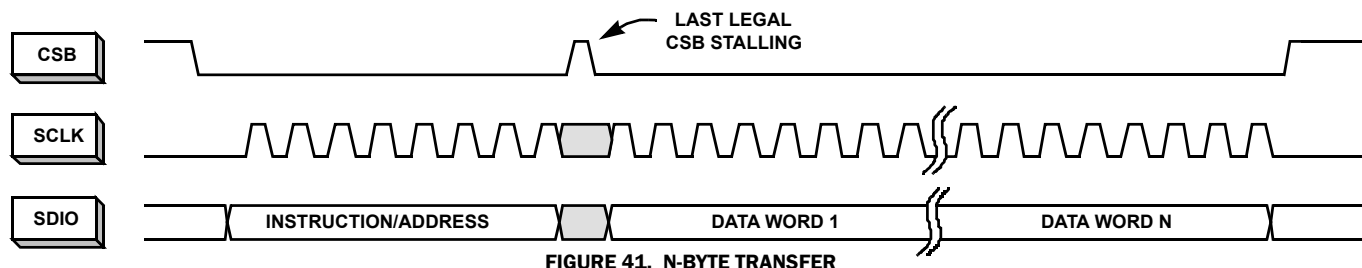


FIGURE 41. N-BYTE TRANSFER

Serial Peripheral Interface

A serial peripheral interface (SPI) bus is used to facilitate configuration of the device and to optimize performance. The SPI bus consists of chip select (CSB), serial clock (SCLK) serial data output (SDO), and serial data input/output (SDIO). The maximum SCLK rate is equal to the A/D sample rate (f_{SAMPLE}) divided by 32 for both write operations and read operations. At $f_{\text{SAMPLE}} = 500\text{MHz}$, maximum SCLK is 15.63MHz for writing and read operations. There is no minimum SCLK rate.

The following sections describe various registers that are used to configure the SPI or adjust performance or functional parameters. Many registers in the available address space (0x00 to 0xFF) are not defined in this document. Additionally, within a defined register there may be certain bits or bit combinations that are reserved. Undefined registers and undefined values within defined registers are reserved and should not be selected. Setting any reserved register or value may produce indeterminate results.

SPI Physical Interface

The serial clock pin (SCLK) provides synchronization for the data transfer. By default, all data is presented on the serial data input/output (SDIO) pin in three-wire mode. The state of the SDIO pin is set automatically in the communication protocol (described in the following). A dedicated serial data output pin (SDO) can be activated by setting 0x00[7] high to allow operation in four-wire mode.

The SPI port operates in a half duplex master/slave configuration, with the ISLA212P50 functioning as a slave. Multiple slave devices can interface to a single master in three-wire mode only, since the SDO output of an unaddressed device is asserted in four wire mode.

The chip-select bar (CSB) pin determines when a slave device is being addressed. Multiple slave devices can be written to concurrently, but only one slave device can be read from at a given time (again, only in three-wire mode). If multiple slave devices are selected for reading at the same time, the results will be indeterminate.

The communication protocol begins with an instruction/address phase. The first rising SCLK edge following a high to low transition on CSB determines the beginning of the two-byte instruction/address command; SCLK must be static low before the CSB transition. Data can be presented in MSB-first order or LSB-first order. The default is MSB-first, but this can be changed by setting 0x00[6] high. Figures 36 and 37 show the appropriate bit ordering for the MSB-first and LSB-first modes, respectively. In

MSB-first mode, the address is incremented for multi-byte transfers, while in LSB-first mode it is decremented.

In the default mode, the MSB is R/W, which determines if the data is to be read (active high) or written. The next two bits, W1 and W0, determine the number of data bytes to be read or written (see Table 4). The lower 13 bits contain the first address for the data transfer. This relationship is illustrated in Figure 38, and timing values are given in “Switching Specifications on page 13.

After the instruction/address bytes have been read, the appropriate number of data bytes are written to or read from the A/D (based on the R/W bit status). The data transfer will continue as long as CSB remains low and SCLK is active. Stalling of the CSB pin is allowed at any byte boundary (instruction/address or data) if the number of bytes being transferred is three or less. For transfers of four bytes or more, CSB is allowed to stall in the middle of the instruction/address bytes or before the first data byte. If CSB transitions to a high state after that point the state machine will reset and terminate the data transfer.

TABLE 4. BYTE TRANSFER SELECTION

[W1:W0]	BYTES TRANSFERRED
00	1
01	2
10	3
11	4 or more

Figures 40 and 41 on page 24 illustrate the timing relationships for 2-byte and N-byte transfers, respectively. The operation for a 3-byte transfer can be inferred from these diagrams.

SPI Configuration

ADDRESS 0X00: CHIP_PORT_CONFIG

Bit ordering and SPI reset are controlled by this register. Bit order can be selected as MSB to LSB (MSB first) or LSB to MSB (LSB first) to accommodate various micro controllers.

Bit 7 SDO Active

Bit 6 LSB First

Setting this bit high configures the SPI to interpret serial data as arriving in LSB to MSB order.

Bit 5 Soft Reset

Setting this bit high resets all SPI registers to default values.

Bit 4 Reserved

This bit should always be set high.

Bits 3:0

These bits should always mirror bits 4:7 to avoid ambiguity in bit ordering.

ADDRESS 0X02: BURST_END

If a series of sequential registers are to be set, burst mode can improve throughput by eliminating redundant addressing. Setting the burst_end address determines the end of the transfer; during a write operation, the user must be cautious to transmit the correct number of bytes based on the starting and ending addresses.

Bits 7:0 Burst End Address

This register value determines the ending address of the burst data.

Device Information**ADDRESS 0X08: CHIP_ID****ADDRESS 0X09: CHIP_VERSION**

The generic die identifier and a revision number, respectively, can be read from these two registers.

Device Configuration/Control

A common SPI map, which can accommodate single-channel or multi-channel devices, is used for all Renesas A/D products.

ADDRESS 0X20: OFFSET_COARSE_ADC0**ADDRESS 0X21: OFFSET_FINE_ADC0**

The input offset of the A/D core can be adjusted in fine and coarse steps. Both adjustments are made via an 8-bit word as detailed in Table 5. The data format is twos complement.

The default value of each register will be the result of the self-calibration after initial power-up. If a register is to be incremented or decremented, the user should first read the register value then write the incremented or decremented value back to the same register. Bit 0 in register 0xFE must be set high to enable updates written to 0x20 and 0x21 to be used by the ADC (see Address 0xFE: Offset/Gain_adjust_enable on page 30).

TABLE 5. OFFSET ADJUSTMENTS

PARAMETER	0x20[7:0] COARSE OFFSET	0x21[7:0] FINE OFFSET
Steps	255	255
-Full Scale (0x00)	-133LSB (-47mV)	-5LSB (-1.75mV)
Mid-Scale (0x80)	0.0LSB (0.0mV)	0.0LSB
+Full Scale (0xFF)	+133LSB (+47mV)	+5LSB (+1.75mV)
Nominal Step Size	1.04LSB (0.37mV)	0.04LSB (0.014mV)

ADDRESS 0X22: GAIN_COARSE_ADC0**ADDRESS 0X23: GAIN_MEDIUM_ADC0****ADDRESS 0X24: GAIN_FINE_ADC0**

Gain of the A/D core can be adjusted in coarse, medium and fine steps. Coarse gain is a 4-bit adjustment while medium and fine are 8-bit. Multiple Coarse gain bits can be set for a total adjustment range of $\pm 4.2\%$. ('0011' $\cong -4.2\%$ and '1100' $\cong +4.2\%$) It is recommended to use one of the coarse gain settings (-4.2%, -2.8%, -1.4%, 0, 1.4%, 2.8%, 4.2%) and fine-tune the gain using the registers at 23h and 24h.

The default value of each register will be the result of the self-calibration after initial power-up. If a register is to be incremented or decremented, the user should first read the register value then write the incremented or decremented value back to the same register. Bit 0 in register 0xFE must be set high to enable updates written to 0x23 and 0x24 to be used by the ADC (see Address 0xFE: Offset/Gain_adjust_enable on page 30).

TABLE 6. COARSE GAIN ADJUSTMENT

0x22[3:0] core 0 0x26[3:0] core 1	NOMINAL COARSE GAIN ADJUST (%)
Bit3	+2.8
Bit2	+1.4
Bit1	-2.8
Bit0	-1.4

TABLE 7. MEDIUM AND FINE GAIN ADJUSTMENTS

PARAMETER	0x23[7:0] MEDIUM GAIN	0x24[7:0] FINE GAIN
Steps	256	256
-Full Scale (0x00)	-2%	-0.20%
Mid-Scale (0x80)	0.00%	0.00%
+Full Scale (0xFF)	+2%	+0.2%
Nominal Step Size	0.016%	0.0016%

ADDRESS 0X25: MODES

Two distinct reduced power modes can be selected. By default, the tri-level NAPSLP pin can select normal operation, nap or sleep modes (refer to "[Nap/Sleep](#)" on page 21). This functionality can be overridden and controlled through the SPI. This is an indexed function when controlled from the SPI, but a global function when driven from the pin. This register is not changed by a Soft Reset.

TABLE 8. POWER-DOWN CONTROL

VALUE	0x25[2:0] POWER DOWN MODE
000	Pin Control
001	Normal Operation
010	Nap Mode
100	Sleep Mode

ADDRESS 0X26: OFFSET_COARSE_ADC1**ADDRESS 0X27: OFFSET_FINE_ADC1**

The input offset of A/D core#1 can be adjusted in fine and coarse steps in the same way that offset for core#0 can be adjusted. Both adjustments are made via an 8-bit word as detailed in Table 5. The data format is two's complement.

The default value of each register will be the result of the self-calibration after initial power-up. If a register is to be incremented or decremented, the user should first read the register value then write the incremented or decremented value back to the same register. Bit 0 in register 0xFE must be set high to enable updates written to 0x26 and 0x27 to be used by the ADC (see Address 0xFE: Offset/Gain_adjust_enable on page 30).

ADDRESS 0X28: GAIN_COARSE_ADC1**ADDRESS 0X29: GAIN_MEDIUM_ADC1****ADDRESS 0X2A: GAIN_FINE_ADC1**

Gain of A/D core #1 can be adjusted in coarse, medium and fine steps in the same way that core #0 can be adjusted. Coarse gain is a 4-bit adjustment while medium and fine are 8-bit. Multiple Coarse Gain Bits can be set for a total adjustment range of ± 4.2 . Bit 0 in register 0xFE must be set high to enable updates written to 0x29 and 0x2A to be used by the ADC (see Address 0xFE: Offset/Gain_adjust_enable on page 30).

ADDRESS 0X30: I2E STATUS

The I2E general status register.

Bits 0 and 1 indicate if the I2E circuitry is in Active Run or Hold state. The state of the I2E circuitry is dependent on the analog input signal itself. If the input signal obscures the interleave mismatched artifacts such that I2E cannot estimate the mismatch, the algorithm will dynamically enter the Hold state. For example, a DC mid-scale input to the A/D does not contain sufficient information to estimate the gain and sample time skew mismatches, and thus the I2E algorithm will enter the Hold state. In the Hold state, the analog adjustments for interleave correction will be frozen and mismatch estimate calculations will cease until such time as the analog input achieves sufficient quality to allow the I2E algorithm to make mismatch estimates again.

Bit 0: 0 = I2E has not detected a low power condition. 1 = I2E has detected a low power condition, and the analog adjustments for interleave correction are frozen.

Bit 1: 0 = I2E has not detected a low AC power condition. 1 = I2E has detected a low AC power condition, and I2E will continue to correct with best known information but will not update its interleave correction adjustments until the input signal achieves sufficient AC RMS power.

Bit 2: When first started, the I2E algorithm can take a significant amount of time to settle ($\sim 1s$), dependent on the characteristics of the analog input signal. 0 = I2E is still settling, 1 = I2E has completed settling.

ADDRESS 0X31: I2E CONTROL

The I2E general control register. This register can be written while I2E is running to control various parameters.

Bit 0: 0 = turn I2E off, 1 = turn I2E on

Bit 1: 0 = no action, 1 = freeze I2E, leaving all settings in the current state. Subsequently writing a 0 to this bit will allow I2E to continue from the state it was left in.

Bit 2-4: Disable any of the interleave adjustments of offset, gain, or sample time skew.

Bit 5: 0 = bypass notch ($F_s/4$) filter, 1 = use notch filter on incoming data before estimating interleave mismatch terms.

ADDRESS 0X32: I2E STATIC CONTROL

The I2E general static control register. This register must be written prior to turning I2E on for the settings to take effect.

Bit 1-4: Reserved, always set to 0

Bit 5: 0 = normal operation, 1 = skip coarse adjustment of the offset, gain, and sample time skew analog controls when I2E is first turned on. This bit would typically be used if optimal analog adjustment values for offset, gain, and sample time skew have been preloaded in order to have the I2E algorithm converge more quickly.

The system gain of the pair of interleaved core A/Ds can be set by programming the medium and fine gain of the reference A/D before turning I2E on. In this case, I2E will adjust the non-reference A/D's gain to match the reference A/D's gain.

Bit 7: Reserved, always set to 0

ADDRESS 0X4A: I2E POWER DOWN

This register provides the capability to completely power down the I2E algorithm and the Notch ($F_s/4$) filter. This would typically be done to conserve power.

BIT 0: Power down the I2E Algorithm

BIT 1: Power down the Notch ($F_s/4$) Filter

ADDRESS 0X50-0X55: I2E FREEZE THRESHOLDS

This group of registers provides programming access to configure I2E's dynamic freeze control. As with any interleave mismatch correction algorithm making estimates of the interleave mismatch errors using the digitized application input signal, there are certain characteristics of the input signal that can obscure the mismatch estimates. For example, a DC input to the A/D contains no information about the sample time skew mismatch between the core A/Ds, and thus should not be used by the I2E algorithm to update its sample time skew estimate. Under such circumstances, I2E enters Hold state. In the Hold state, the analog adjustments will be frozen and mismatch estimate calculations will cease until such time as the analog input achieves sufficient quality to allow the I2E algorithm to make mismatch estimates again.

These registers allow the programming of the thresholds of the meters used to determine the quality of the input signal. This can be used by the application to optimize I2E's behavior based on knowledge of the input signal. For example, if a specific

application had an input signal that was typically 30dB down from full scale, and was primarily concerned about analog performance of the A/D at this input power, lowering the RMS power threshold would allow I2E to continue tracking with this input power level, thus allowing it to track over voltage and temperature changes.

0x50 (LSBs), 0x51 (MSBs) RMS Power Threshold

This 16-bit quantity is the RMS power threshold at which I2E will enter Hold state. The RMS power of the analog input is calculated continuously by I2E on incoming data.

Only the upper 12 bits of the ADC sample outputs are used in the averaging process for comparison to the power threshold registers. A 12-bit number squared produces a 24-bit result (for A/D resolutions under 12-bits, the A/D samples are MSB-aligned to 12-bit data). A dynamic number of these 24-bit results are averaged to compare with this threshold approximately every 1μs to decide whether or not to freeze I2E. The 24-bit threshold is constructed with bits 23 through 20 (MSBs) assigned to 0, bits 19 through 4 assigned to this 16-bit quantity, and bits 3 through 0 (LSBs) assigned to 0. As an example, if the application wanted to set this threshold to trigger near the RMS analog input of a -20dBFS sinusoidal input, the calculation to determine this register's value would be:

$$\text{RMS}_{\text{codes}} = \frac{\sqrt{2}}{2} \times 10^{\left(\frac{-20}{20}\right)} \times 2^{12} \equiv (290)_{\text{codes}} \quad (\text{EQ. 2})$$

$$\text{hex}(((290))^2) = 0x14884_{\text{TruncateMSB and LSB hex digit}} = 0x1488 \quad (\text{EQ. 3})$$

Therefore, programming 0x1488 into these two registers will cause I2E to freeze when the signal being digitized has less RMS power than a -20dBFS sinusoid.

The default value of this register is 0x1000, causing I2E to freeze when the input amplitude is less than -21.2 dBFS.

The freezing of I2E by the RMS power meter threshold affects the gain and sample time skew interleave mismatch estimates, but not the offset mismatch estimate.

0x52 RMS Power Hysteresis

In order to prevent I2E from constantly oscillating between the Hold and Track state, there is hysteresis in the comparison described above. After I2E enters a frozen state, the RMS input power must achieve ³ threshold value + hysteresis to again enter the Track state. The hysteresis quantity is a 24-bit value, constructed with bits 23 through 12 (MSBs) being assigned to 0, bits 11 through 4 assigned to this register's value, and bits 3 through 0 (LSBs) assigned to 0.

0x53(LSBS), 0x54(MSBS) AC RMS POWER THRESHOLD

Similar to RMS power threshold, there must be sufficient AC RMS power (or dV/dt) of the input signal to measure sample time skew mismatch for an arbitrary input. This is clear from observing the effect when a high voltage (and therefore large RMS value) DC input is applied to the A/D input. Without sufficient dV/dt in the input signal, no information about the

sample time skew between the core A/Ds can be determined from the digitized samples. The AC RMS Power Meter is implemented as a high-passed (via DSP) RMS power meter.

The required algorithm is documented as follows.

1. Write the MSBs of the 16-bit quantity to SPI Address 0x54
2. Write the LSBs of the 16-bit quantity to SPI Address 0x53

Only the upper 12-bit of the ADC sample outputs are used in the averaging process for comparison to the power threshold registers. A 12-bit number squared produces a 24-bit result (for A/D resolutions under 12-bit, the A/D samples are MSB-aligned to 12-bit data). A dynamic number of these 24-bit results are averaged to compare with this threshold approximately every 1μs to decide whether or not to freeze I2E. The 24-bit threshold is constructed with bits 23 through 20 (MSBs) assigned to 0, bits 19 through 4 assigned to this 16-bit quantity, and bits 3 through 0 (LSBs) assigned to 0. The calculation methodology to set this register is identical to the description in the RMS power threshold description.

The freezing of I2E when the AC RMS power meter threshold is not met affects the sample time skew interleave mismatch estimate, but not the offset or gain mismatch estimates.

0x55 AC RMS Power Hysteresis

In order to prevent I2E from constantly oscillating between the Hold and Track state, there is hysteresis in the comparison described above. After I2E enters a frozen state, the AC RMS input power must achieve threshold value + hysteresis to again enter the Track state. The hysteresis quantity is a 24-bit value, constructed with bits 23 through 12 (MSBs) being assigned to 0, bits 11 through 4 assigned to this register's value, and bits 3 through 0 (LSBs) assigned to 0.

Address 0x60-0x64: I2E initialization

These registers provide access to the initialization values for each of offset, gain, and sample time skew that I2E programs into the target core A/D before adjusting to minimize interleave mismatch. They can be used by the system to, for example, reduce the convergence time of the I2E algorithm by programming in the optimal values before turning I2E on. In this case, I2E only needs to adjust for temperature and voltage-induced changes since the optimal values were recorded.

Global Device Configuration/Control

ADDRESS 0x70: SKEW_DIFF

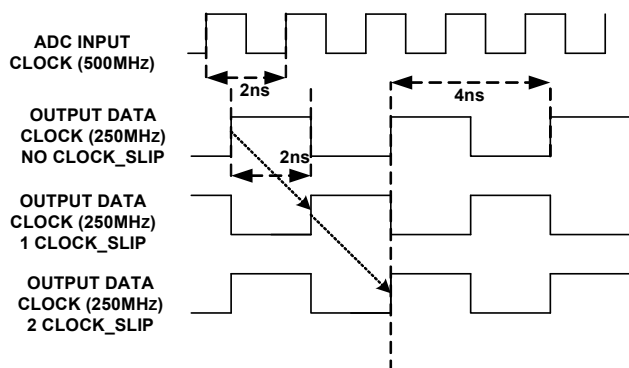
The value in the skew_diff register adjusts the timing skew between the two A/D cores. The nominal range and resolution of this adjustment are given in Table 9. The default value of this register after power-up is 80h.

TABLE 9. DIFFERENTIAL SKEW ADJUSTMENT

PARAMETER	0x70[7:0] DIFFERENTIAL SKEW
Steps	256
–Full Scale (0x00)	–6.5ps
Mid–Scale (0x80)	0.0ps
+Full Scale (0xFF)	+6.5ps
Nominal Step Size	51fs

ADDRESS 0X71: PHASE_SLIP

The output data clock is generated by dividing down the A/D input sample clock. Some systems with multiple A/Ds can more easily latch the data from each A/D by controlling the phase of the output data clock. This control is accomplished through the use of the phase_slip SPI feature, which allows the rising edge of the output data clock to be advanced by one input clock period, as shown in the Figure 42. Execution of a phase_slip command is accomplished by first writing a '0' to bit 0 at address 0x71, followed by writing a '1' to bit 0 at address 0x71.

**FIGURE 42. PHASE SLIP****ADDRESS 0X72: CLOCK_DIVIDE**

The ISLA212P50 has a selectable clock divider that can be set to divide by two or one (no division). By default, the tri-level CLKDIV pin selects the divisor. This functionality can be overridden and controlled through the SPI, as shown in Table 10. This register is not changed by a Soft Reset.

TABLE 10. CLOCK DIVIDER SELECTION

VALUE	0x72[2:0] CLOCK DIVIDER
000	Pin Control
001	Divide by 1
010	Divide by 2
other	Not Allowed

ADDRESS 0X73: OUTPUT_MODE_A

The output_mode_A register controls the physical output format of the data, as well as the logical coding. The ISLA212P50 can present output data in two physical formats: LVDS (default) or LVCMOS. Additionally, the drive strength in LVDS mode can be set high (default, 3mA) or low (2mA).

Data can be coded in three possible formats: two's complement (default), Gray code or offset binary. See Table 12.

This register is not changed by a Soft Reset.

TABLE 11. OUTPUT MODE CONTROL

VALUE	0x73[7:5] OUTPUT MODE
000	LVDS 3mA (Default)
001	LVDS 2mA
100	LVCMOS

TABLE 12. OUTPUT FORMAT CONTROL

VALUE	0x73[2:0] OUTPUT FORMAT
000	Two's Complement (Default)
010	Gray Code
100	Offset Binary

ADDRESS 0X74: OUTPUT_MODE_B**Bit 6 DLL Range**

This bit sets the DLL operating range to fast (default) or slow. Internal clock signals are generated by a delay-locked loop (DLL), which has a finite operating range. Table 13 shows the allowable sample rate ranges for the slow and fast settings. Note that Bit 4 at 0x74 is reserved and must not change value. A user writing to Bit 6 should first read 0x74 to determine proper value to write back to Bit 4 when writing to 0x74.

TABLE 13. DLL RANGES

DLL RANGE	MIN	MAX	UNIT
Slow	80	200	MSPS
Fast	160	500	MSPS

ADDRESS 0XB6: CALIBRATION STATUS

The LSB at address 0xB6 can be read to determine calibration status. The bit is '0' during calibration and goes to a logic '1' when calibration is complete. This register is unique in that it can be read after POR at calibration, unlike the other registers on chip, which can't be read until calibration is complete.

DEVICE TEST

The ISLA212P50 can produce preset or user defined patterns on the digital outputs to facilitate in-situ testing. A user can pick from preset built-in patterns by writing to the output test mode field [7:4] at C0h or user defined patterns by writing to the user test mode field [2:0] at C0h. The user defined patterns should be loaded at address space C1 through D0, see the ["SPI Memory Map" on page 31](#) for more detail. The predefined patterns are shown in Table 14. The test mode is enabled asynchronously to the sample clock, therefore several sample clock cycles may elapse before the data is present on the output bus.

ADDRESS 0XC0: TEST_IO**Bits 7:4 Output Test Mode**

These bits set the test mode according to table below. Other values are reserved. User test patterns loaded at 0xC1 through 0xD0 are also available by writing '1000' to [7:4] at 0xC0 and a pattern depth value to [2:0] at 0xC0. See the memory map.

Bits 2:0 User Test Mode

The three LSBs in this register determine the test pattern in combination with registers 0xC1 through 0xD0. Refer to the SPI Memory Map on page 31.

TABLE 14. OUTPUT TEST MODES

VALUE	0xC0[7:4] OUTPUT TEST MODE	WORD 1	WORD 2
0000	Off		
0001	Midscale	0x8000	N/A
0010	Positive Full-Scale	0xFFFF	N/A
0011	Negative Full-Scale	0x0000	N/A
0100	Checkerboard (DDR)		
0101	Reserved	N/A	N/A
0110	Reserved	N/A	N/A
0111	All on/off (DDR)		
1000	User Pattern	user_patt1	user_patt2
1001	Reserved	N/A	N/A
1010	Ramp	N/A	N/A

ADDRESS 0XC1: USER_PATT1_LSB**ADDRESS 0XC2: USER_PATT1_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 1.

ADDRESS 0XC3: USER_PATT2_LSB**ADDRESS 0XC4: USER_PATT2_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 2.

ADDRESS 0XC5: USER_PATT3_LSB**ADDRESS 0XC6: USER_PATT3_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 3.

ADDRESS 0XC7: USER_PATT4_LSB**ADDRESS 0XC8: USER_PATT4_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 4.

ADDRESS 0XC9: USER_PATT5_LSB**ADDRESS 0XCA: USER_PATT5_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 5.

ADDRESS 0XCB: USER_PATT6_LSB**ADDRESS 0XCC: USER_PATT6_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 6.

ADDRESS 0XCD: USER_PATT7_LSB**ADDRESS 0XCE: USER_PATT7_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 7.

ADDRESS 0XCF: USER_PATT8_LSB**ADDRESS 0XD0: USER_PATT8_MSB**

These registers define the lower and upper eight bits, respectively, of the user-defined pattern 8.

ADDRESS 0XFE: OFFSET/GAIN_ADJUST_ENABLE

Bit 0 at this register must be set high to enable manual adjustment of offset coarse and fine adjustments ADC0 (0x20 and 0x21), ADC1 (0x26 and 0x27) and gain medium and gain fine adjustments ADC0 (0x23 and 0x24), ADC1 (0x29 and 0x2A). It is recommended that new data be written to the offset and gain adjustment registers ADC0(0x20, 0x21, 0x23, 0x24) and ADC1(0x26, 0x27, 0x29, 0x2A) while Bit 0 is a '0'. Subsequently, Bit 0 should be set to '1' to allow the values written to the aforementioned registers to be used by the ADC. Bit 0 should be set to a '0' upon completion.

Digital Temperature Sensor**Address 0x4B: TEMP_COUNTER_HIGH**

Bits [2:0] of this register hold the 3 MSBs of the 11-bit temperature code.

Bit [7] of this register indicates a valid temperature_counter read was performed. A logic '1' indicates a valid read.

Address 0x4C: TEMP_COUNTER_LOW

Bits [7:0] of this register hold the lower 8 LSBs of the 11-bit temperature code.

Address 0x4D: TEMP_COUNTER_CONTROL

Bit [7] Measurement mode select bit, set to '1' for recommended PTAT mode. '0' (default) is IPTAT mode and is less accurate and not recommended.

Bit [6] Temperature counter enable bit. Set to '1' to enable.

Bit [5] Temperature counter power down bit. Set to '1' to power down temperature counter.

Bit [4] Temperature counter reset bit. Set to '1' to reset count.

Bit [3:1] Three bit frequency divider field. Sets temperature counter update rate. Update rate is proportional to ADC sample clock rate and divide ratio. A '101' updates the temp counter every ~ 66µs (for 250MSPS). Faster updates rates result in lower precision.

Bit [0] Select sampler bit. Set to '0'.

This set of registers provides digital access to an PTAT or IPTAT-based temperature sensor, allowing the system to estimate the temperature of the die, allowing easy access to information that can be used to decide when to recalibrate the A/D as needed.

The nominal transfer function of the temperature monitor should be estimated for each device by reading the temperature sensor at two temperatures and extrapolating a line through these two points.

A typical temperature measurement can occur as follows:

1. Write '0xCA' to address 0x4D - enable temp counter, divide = '101'
2. Wait $\geq 132\mu\text{s}$ (at 250MSPS) - longer wait time ensures the sensor completes one valid cycle.
3. Write '0x20' to address 0x4D - power-down, disable temp counter - recommended between measurements. This ensures that the output does not change between MSB and LSB reads.
4. Read address 0x4B (MSBs)
5. Read address 0x4C (LSBs)
6. Record temp code value
7. Write '0x20' to address 0x4D - power-down, disable temp counter

SPI Memory Map

	Addr. (Hex)	Parameter Name	Bit 7 (MSB)	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0 (LSB)	Def. Value (Hex)
SPI Config/Control	00	port_config	SDO Active	LSB First	Soft Reset			Mirror (bit5)	Mirror (bit6)	Mirror (bit7)	00h
	01	Reserved	Reserved								
	02	burst_end	Burst end address [7:0]								00h
	03-07	Reserved	Reserved								
DUT Info	08	chip_id	Chip ID #								Read only
	09	chip_version	Chip Version #								Read only
	0A-0F	Reserved	Reserved								
Device Config/Control	10-1F	Reserved	Reserved								
	20	offset_coarse_adc0	Coarse Offset								cal. value
	21	offset_fine_adc0	Fine Offset								cal. value
	22	gain_coarse_adc0	Reserved				Coarse Gain				cal. value
	23	gain_medium_adc0	Medium Gain								cal. value
	24	gain_fine_adc0	Fine Gain								cal. value
	25	modes_adc0	Reserved						Power Down Mode ADC0 [2:0] 000 = Pin Control 001 = Normal Operation 010 = Nap 100 = Sleep Other codes = Reserved		00h NOT reset by Soft Reset
	26	offset_coarse_adc1	Coarse Offset								cal. value
	27	offset_fine_adc1	Fine Offset								cal. value
	28	gain_coarse_adc1	Reserved				Coarse Gain				cal. value
	29	gain_medium_adc1	Medium Gain								cal. value
	2A	gain_fine_adc1	Fine Gain								cal. value
	2B	modes_adc1	Reserved						Power Down Mode ADC1 [2:0] 000 = Pin Control 001 = Normal Operation 010 = Nap 100 = Sleep Other codes = Reserved		00h NOT reset by Soft Reset
	2C-2F	Reserved	Reserved								

SPI Memory Map (Continued)

	Addr. (Hex)	Parameter Name	Bit 7 (MSB)	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0 (LSB)	Def. Value (Hex)
I2E Control and Status	30	I2E_status				Reserved		I2E Settled	Low AC RMS Power	Low RMS Power	Read only
	31	I2E_control			Enable Notch (Fs/4) Filter	Disable Offset	Disable Gain	Disable Skew	Freeze	Run	20h
	32	I2E_static_control	Reserved must be set to 0		Skip coarse adj.	Reserved, must be set to 0				Should be set to 1	01h
	33-49	Reserved	Reserved								
	4A	I2E_power_down							Notch (Fs/4) Filter Power Down	I2E Power Down	03h
	4B	temp_counter_high						Temp Counter [10:8]			Read only
	4C	temp_counter_low	Temp Counter [7:0]								Read only
	4D	temp_counter_control		Enable	PD	Reset	Divider [2:0]			Select	00h
	4E-4F	Reserved	Reserved								
	50	I2E_rms_power_threshold_lsb	RMS Power Threshold, LSBs [7:0]								00h
I2E Control and Status	51	I2E_rms_power_threshold_msb	RMS Power Threshold, MSBs [15:8]								10h
	52	I2E_rms_hysteresis	RMS Power Hysteresis								FFh
	53	I2E_ac_rms_power_thresh old_lsb	AC Power Threshold, LSBs, [7:0]								50h
	54	I2E_ac_rms_power_thresh old_msb	AC Power Threshold, MSBs, [15:8]								00h
	55	I2E_ac_rms_hysteresis	AC RMS Power Hysteresis								10h
	56-5F	Reserved	Reserved								
	60	coarse_offset_init	Coarse Offset Initialization value								80h
	61	fine_offset_init	Fine Offset Initialization value								80h
	62	medium_gain_init	Medium Gain Initialization value								80h
	63	fine_gain_init	Fine Gain Initialization value								80h
	64	sample_time_skew_init	Sample Time Skew Initialization value								80h
	65-6F	Reserved	Reserved								

SPI Memory Map (Continued)

	Addr. (Hex)	Parameter Name	Bit 7 (MSB)	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0 (LSB)	Def. Value (Hex)
DeviceConfig/Control	70	skew_diff	Differential Skew								80h
	71	phase_slip	Reserved							Next Clock Edge	00h
	72	clock_divide						Clock Divide [2:0] 000 = Pin Control 001 = divide by 1 010 = divide by 2 Other codes = Reserved			00h NOT reset by Soft Reset
	73	output_mode_A	Output Mode [7:5] 000 = LVDS 3mA (Default) 001 = LVDS 2mA 100 = LVCMOS Other codes = Reserved					Output Format [2:0] 000 = Two's Complement (Default) 010 = Gray Code 100 = Offset Binary Other codes = Reserved			00h NOT reset by Soft Reset
	74	output_mode_B		DLL Range 0 = Fast 1 = Slow (Default = '0')		Reserved					00h NOT reset by Soft Reset
	75-BF	Reserved	Reserved								
	A4	dll_ctrl_upper_adc0	Consult Factory								cal. value
	A5	dll_ctrl_lower_adc0	Consult Factory								cal. value
	A6	dll_status_upper_adc0	Consult Factory								Read only
	A7	dll_status_lower_adc0	Consult Factory								Read only
	A8	dll_ctrl_upper_adc1	Consult Factory								cal. value
	A9	dll_ctrl_lower_adc1	Consult Factory								cal. value
	AA	dll_status_upper_adc1	Consult Factory								Read only
	AB	dll_status_lower_adc1	Consult Factory								Read only
	AC-B5	Reserved	Reserved								
	B6	Cal_Status	Reserved							Calibration Done	Read only
	B7-BF	Reserved	Reserved								

SPI Memory Map (Continued)

	Addr. (Hex)	Parameter Name	Bit 7 (MSB)	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0 (LSB)	Def. Value (Hex)
Device Test	C0	test_io	Output Test Mode (DDR) [7:4]					User Test Mode(DDR) [2:0]			00h
			0 = Off (Note 14) 1 = Midscale Short 2 = +FS Short 3 = -FS Short 4 = Checker Board output - 0xAAAA, 0x5555 DDR 5 = Reserved 6 = Reserved 7 = 0xFFFF, 0x0000 all on pattern, DDR Word Toggle 8 = User Pattern (1 to 8 deep, DDR, MSB justified) 9 = Reserved 10 = Ramp 11-15 = Reserved					0 = cycle pattern 1 through 2 1 = cycle pattern 1 through 4 2 = cycle pattern 1 through 6 3 = cycle pattern 1 through 8 4-7 =NA			
	C1	user_patt1_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C2	user_patt1_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C3	user_patt2_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C4	user_patt2_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C5	user_patt3_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C6	user_patt3_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C7	user_patt4_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	C8	user_patt4_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	C9	user_patt5_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	CA	user_patt5_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	CB	user_patt6_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	CC	user_patt6_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	CD	user_patt7_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	CE	user_patt7_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	CF	user_patt8_lsb	B7	B6	B5	B4	B3	B2	B1	B0	00h
	D0	user_patt8_msb	B15	B14	B13	B12	B11	B10	B9	B8	00h
	D1-FD	Reserved	Reserved								
	FE	Offset/Gain_Adjust_Enable	Reserved							Enable "1" =-Enable	00h
	FF	Reserved	Reserved								

NOTE:

14. During Calibration xCCCC (MSB justified) is presented at the output data bus, toggling on the LSB (and higher) data bits occurs at completion of calibration. This behavior can be used as an option to monitoring Over range to determine calibration state.

Equivalent Circuits

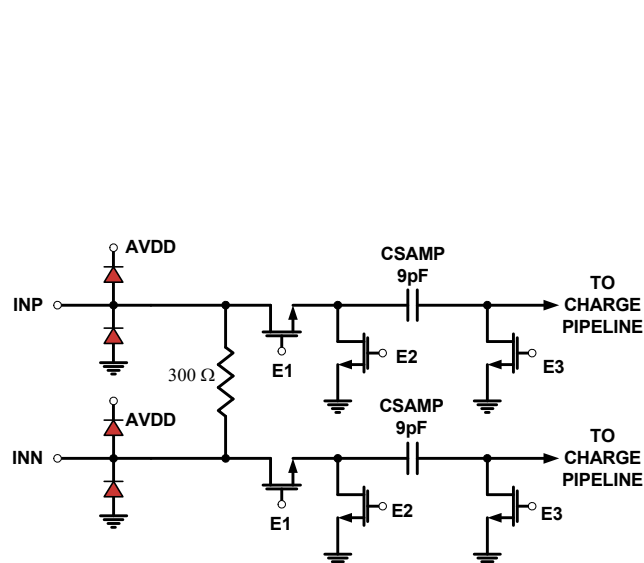


FIGURE 43. ANALOG INPUTS

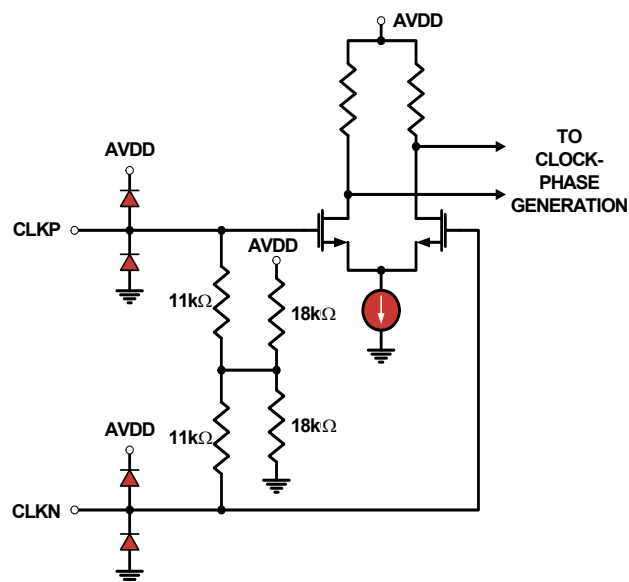


FIGURE 44. CLOCK INPUTS

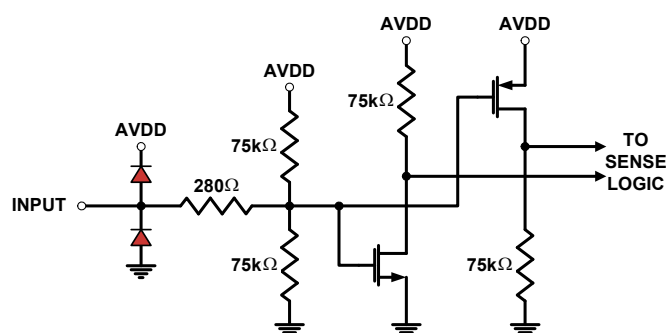


FIGURE 45. TRI-LEVEL DIGITAL INPUTS

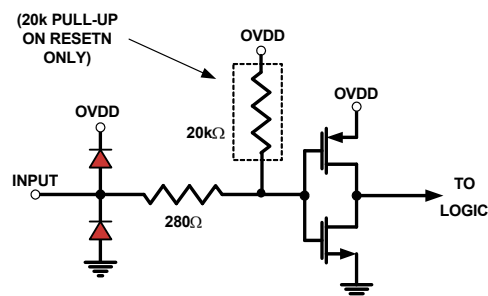


FIGURE 46. DIGITAL INPUTS

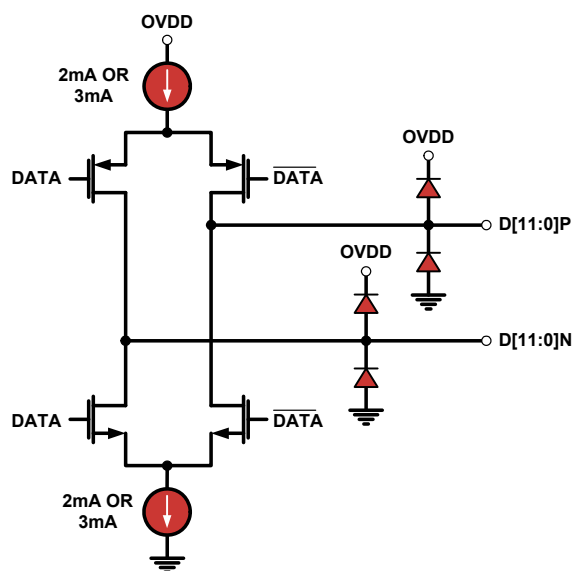


FIGURE 47. LVDS OUTPUTS

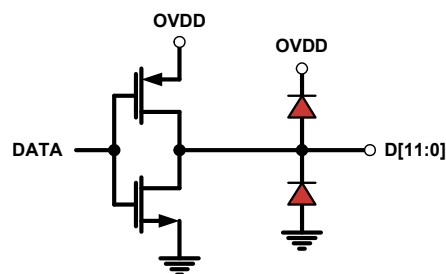


FIGURE 48. CMOS OUTPUTS

Equivalent Circuits (Continued)

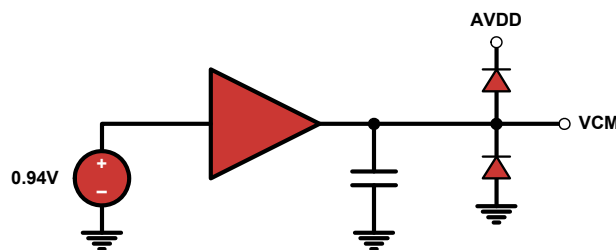


FIGURE 49. VCM_OUT OUTPUT

A/D Evaluation Platform

Renesas offers an A/D Evaluation platform which can be used to evaluate any of Renesas' high speed A/D products. The platform consists of a FPGA based data capture motherboard and a family of A/D daughtercards. This USB based platform allows a user to quickly evaluate the A/D's performance at a user's specific application frequency requirements. More information is available on our [website](#).

Layout Considerations

Split Ground and Power Planes

Data converters operating at high sampling frequencies require extra care in PC board layout. Many complex board designs benefit from isolating the analog and digital sections. Analog supply and ground planes should be laid out under signal and clock inputs. Locate the digital planes under outputs and logic pins. Grounds should be joined under the chip.

Clock Input Considerations

Use matched transmission lines to the transformer inputs for the analog input and clock signals. Locate transformers and terminations as close to the chip as possible.

Exposed Paddle

The exposed paddle must be electrically connected to analog ground (AVSS) and should be connected to a large copper plane using numerous vias for optimal thermal performance.

Bypass and Filtering

Bulk capacitors should have low equivalent series resistance. Tantalum is a good choice. For best performance, keep ceramic bypass capacitors very close to device pins. Longer traces will increase inductance, resulting in diminished dynamic performance and accuracy. Make sure that connections to ground are direct and low impedance. Avoid forming ground loops.

LVDS Outputs

Output traces and connections must be designed for 50Ω (100Ω differential) characteristic impedance. Keep traces direct and minimize bends where possible. Avoid crossing ground and power-plane breaks with signal traces.

LVCMOS Outputs

Output traces and connections must be designed for 50Ω characteristic impedance.

Unused Inputs

Standard logic inputs (RESETN, CSB, SCLK, SDIO, SDO) which will not be operated do not require connection to ensure optimal A/D performance. These inputs can be left floating if they are not used. Tri-level inputs (NAPSLP) accept a floating input as a valid state, and therefore should be biased according to the desired functionality.

Definitions

Analog Input Bandwidth is the analog input frequency at which the spectral output power at the fundamental frequency (as determined by FFT analysis) is reduced by 3dB from its full-scale low-frequency value. This is also referred to as Full Power Bandwidth.

Aperture Delay or Sampling Delay is the time required after the rise of the clock input for the sampling switch to open, at which time the signal is held for conversion.

Aperture Jitter is the RMS variation in aperture delay for a set of samples.

Clock Duty Cycle is the ratio of the time the clock wave is at logic high to the total time of one clock period.

Differential Non-Linearity (DNL) is the deviation of any code width from an ideal 1 LSB step.

Effective Number of Bits (ENOB) is an alternate method of specifying Signal to Noise-and-Distortion Ratio (SINAD). In dB, it is calculated as: $ENOB = (SINAD - 1.76)/6.02$

Gain Error is the ratio of the difference between the voltages that cause the lowest and highest code transitions to the full-scale voltage less 2 LSB. It is typically expressed in percent.

I2E The Interleave Engine. This highly configurable circuitry performs estimates of offset, gain, and sample time skew mismatches between the core converters, and updates analog adjustments for each to minimize interleave spurs.

Integral Non-Linearity (INL) is the maximum deviation of the A/D's transfer function from a best fit line determined by a least squares curve fit of that transfer function, measured in units of LSBs.

Least Significant Bit (LSB) is the bit that has the smallest value or weight in a digital word. Its value in terms of input voltage is $V_{FS}/(2^N-1)$ where N is the resolution in bits.

Missing Codes are output codes that are skipped and will never appear at the A/D output. These codes cannot be reached with any input value.

Most Significant Bit (MSB) is the bit that has the largest value or weight.

Pipeline Delay is the number of clock cycles between the initiation of a conversion and the appearance at the output pins of the data.

Power Supply Rejection Ratio (PSRR) is the ratio of the observed magnitude of a spur in the A/D FFT, caused by an AC signal superimposed on the power supply voltage.

Signal to Noise-and-Distortion (SINAD) is the ratio of the RMS signal amplitude to the RMS sum of all other spectral components below one half the clock frequency, including harmonics but excluding DC.

Signal-to-Noise Ratio (without Harmonics) is the ratio of the RMS signal amplitude to the RMS sum of all other spectral components below one-half the sampling frequency, excluding harmonics and DC.

SNR and SINAD are either given in units of dB when the power of the fundamental is used as the reference, or dBFS (dB to full scale) when the converter's full-scale input power is used as the reference.

Spurious-Free-Dynamic Range (SFDR) is the ratio of the RMS signal amplitude to the RMS value of the largest spurious spectral component. The largest spurious spectral component may or may not be a harmonic.

Revision History

The revision history provided is for informational purposes only and is believed to be accurate, but not warranted. Please go to web to make sure you have the latest Rev.

DATE	REVISION	CHANGE
Jul 6, 2021	3.0	Updated links throughout. Removed Related literature section. Updated Ordering Information table format and updated applicable notes. Changed POD from L72.10x10E to L72.10x10G. Removed About Intersil section.
Jan 16, 2013	2.0	Improved the quality, accuracy and clarity of the datasheet.
May 25, 2011	1.0	Initial Release to Web

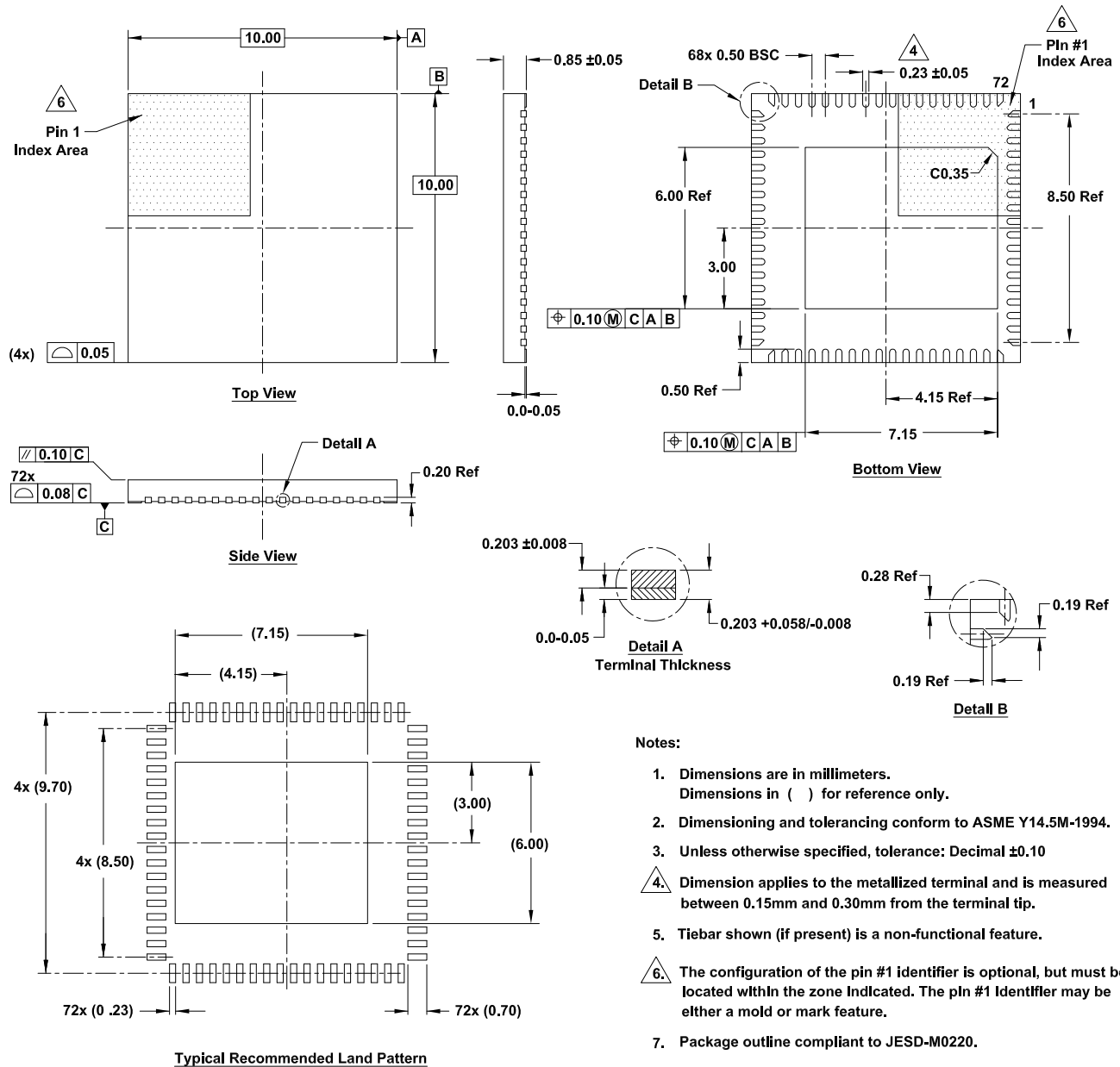
Package Outline Drawing

For the most recent package outline drawing, see [L72.10x10G](#).

L72.10x10G

72 Lead Quad Flat No-Lead Plastic Package (QFN)

Rev 0, 4/20



IMPORTANT NOTICE AND DISCLAIMER

RENESAS ELECTRONICS CORPORATION AND ITS SUBSIDIARIES ("RENESAS") PROVIDES TECHNICAL SPECIFICATIONS AND RELIABILITY DATA (INCLUDING DATASHEETS), DESIGN RESOURCES (INCLUDING REFERENCE DESIGNS), APPLICATION OR OTHER DESIGN ADVICE, WEB TOOLS, SAFETY INFORMATION, AND OTHER RESOURCES "AS IS" AND WITH ALL FAULTS, AND DISCLAIMS ALL WARRANTIES, EXPRESS OR IMPLIED, INCLUDING, WITHOUT LIMITATION, ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NON-INFRINGEMENT OF THIRD PARTY INTELLECTUAL PROPERTY RIGHTS.

These resources are intended for developers skilled in the art designing with Renesas products. You are solely responsible for (1) selecting the appropriate products for your application, (2) designing, validating, and testing your application, and (3) ensuring your application meets applicable standards, and any other safety, security, or other requirements. These resources are subject to change without notice. Renesas grants you permission to use these resources only for development of an application that uses Renesas products. Other reproduction or use of these resources is strictly prohibited. No license is granted to any other Renesas intellectual property or to any third party intellectual property. Renesas disclaims responsibility for, and you will fully indemnify Renesas and its representatives against, any claims, damages, costs, losses, or liabilities arising out of your use of these resources. Renesas' products are provided only subject to Renesas' Terms and Conditions of Sale or other applicable terms agreed to in writing. No use of any Renesas resources expands or otherwise alters any applicable warranties or warranty disclaimers for these products.

(Rev.1.0 Mar 2020)

Corporate Headquarters

TOYOSU FORESIA, 3-2-24 Toyosu,
Koto-ku, Tokyo 135-0061, Japan
www.renesas.com

Contact Information

For further information on a product, technology, the most up-to-date version of a document, or your nearest sales office, please visit:
www.renesas.com/contact/

Trademarks

Renesas and the Renesas logo are trademarks of Renesas Electronics Corporation. All trademarks and registered trademarks are the property of their respective owners.